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Experimental validation and accuracy assessment of Velocity Prediction Program for a high-performance sailing boat



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TABLE OF SYMBOLS

DEFINITIONS:

- δ: Error (of measurement);
- δ_{model}: Model error;
- δ_{num} : Numerical error;
- δ_{input}: Input error;
- δ_D : Data
- u: Uncertainty (of measurement);
- E: Comparison error;
- S: Simulation solution value;
- D: Experimental data value;
- T: True value;
- N: Number of Data;
- σ: Standard deviation;
- h: Grid size;
- x, y, z: Axes;
- V_b: Sailboat speed;
- V_a: Apparent wind speed;
- V_r: True wind speed;
- Φ : Leeway angle;
- α: Apparent wind angle;
- β: True wind angle;
- C_D: Drag coefficient;
- C_L: Lift coefficient.

ACRONYMS:

- VPP: Velocity Prediction Program;
- V&V: Verification & Validation effort;
- PST: Polito Sailing Team;
- ASME: American Society of Mechanical Engineers;
- ISO: International Organization for Standardization;
- GCI: Grid Convergence Index;
- CFD: Computational Fluid Dynamics;
- GC: Gravity Centre.

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1 INTRODUCTION

1.1 PROBLEM DEFINITION AND OBJECTIVES

Sailing Yacht technology has been changing in recent decades in accordance with the great possibilities of calculation offered by computer processing systems. The development of mathematical models for the prediction of the performance of sailing yachts is now a fundamental requirement for any sailing team or any sailboat manufacturer. It is the ability to accurately predict the performance of a sailing yacht that has led to the development of better and more efficient hull shapes, appendages and windage. Due to the obvious unstationary and highly unpredictable behavior of a small sailing yacht in real sea conditions the accurate performance prediction is very hard to obtain and even harder to find in literature. It is much easier to find velocity prediction programs for large yachts, cargo ships or commercial foiling sailboats.

The sailing team of Politecnico di Torino designs and builds R3 class skiffs, characterized by a very light and small hull, large sail area and a high aspect ratio sail. A performance prediction tool was necessary to optimize the design or modifications of the sailing yacht in order to achieve the yacht performance under specific wind and sea conditions. These tools are called the Velocity Prediction Programs (VPPs).

VPP's are extremely important design tools: first of all, they are useful to understand how each component affects the performance of the boat, secondly the output of a VPP is a performance diagram (polar plot) that states the boats optimal target speed through the water as a function of the sailing conditions at best possible trimming. From these performance diagrams it is possible to evaluate the best sailing condition for a given design and it is also possible to give the sailor an advantage in knowing the strength and weaknesses of the boat.

In this study, the consistency of a static Velocity Prediction Program for a small, high performance sailing Yacht is shown in detail.

For this purpose, chapter 2 describes the methodologies indicated by the guides to perform a code verification and experimental validation effort, also defined as V&V [1]. Validation must be preceded by code verification and solution verification. The objective of verification is to establish numerical accuracy of the model, it describes each force acting on the entire boat as a function of certain parameters. Especially, code verification establishes that the code accurately solves the mathematical model incorporated, this is obviously taken for granted as the equations and their resolution have been verified in the design phase of the VPP. Validation procedure consists of an assessment of the errors, associated with physical model's assumptions, input data and numerical solutions. These errors will be compared with the experimental results and with possible errors associated. The goal is to determine how close is the simulation output with the real system output, difference between the two models will confirm or not the consistency of the theoretical VPP's model. The estimation of a range within which the simulation modelling error lies is a primary objective of the validation process and is accomplished by comparing a simulation result with an appropriate experimental result for specified validation variables at a specified set of conditions. Next step is trying to acquire enough sensor data through experimental tests in real navigation conditions, to allow a comparison between the polar obtained by numerically solution and the one obtained with measured data. There can be no validation without experimental data with which to compare the result of the simulation. [2]

To this end, Chapter 3 describes the procedures and instruments used to carry out the experimental data acquisition phase. The data are processed by calculation software to obtain outputs comparable with the values simulated by the VPP, so as not to generate a comparison error, which would have no meaning. Therefore it is necessary to carry out a data cleaning phase, which allows you to eliminate the data that deviate excessively from the average values of the population in question and to eliminate the values that were acquired in conditions other than those foreseen in the VPP's design phase, i.e. boat at top speed regime or with constant wind. This fact guarantees the comparability between the simulation and the experimental computational program.

In chapter 4 the results of the experimental model are shown and compared with the VPP, and the error that is generated is evaluated. In addition, the uncertainty of the results is expressed as a standard deviation, with the aim of establishing whether the latter is variable or if it is fixed. Establishing if the error entities are constant would be useful to know the possible error offset and to be able to correct it.

1.2 OVERVIEW OBJECT SAILING YACHT

The reference case study for this paper will be Atka, the second R3 class skiff designed and built entirely by Polito Sailing Team. From this model we derive all the physical data requested by the VPP.

Atka was built in 2015/2016, designed ad hoc for calm and medium wind. According to the 1001 Vela Cup rules, 75% of the structure needs to be recyclable. The challenge was to provide a good structural behaviour and lightness at the same time, using mostly recyclable materials. The hull was built thanks to the vacuum sandwich technique, in

particular the core is made by balsa wood, while glass fibre and a tiny layer of basalt fibre compose the skin. The deck was made by marine plywood, and in all the boat epoxy resin was used as a sealant. The overall length is 4.6m, the hull beam is 1.5m while the overall beam is 2.1m. The total sail surface is 33 square meters. Atka weighs 110kg in total. During the computation is necessary to consider the sailor's weighs and their position with respect to the yacht's centre of mass.

The following figure shows in detail the characteristics of the aforementioned sailboat Atka.



Atka						
Overall length	Hull beam	Overall beam	Total sail surface	Weight		
4.6 m	1.5 m	2.1 m	33 m²	110 kg		

 Table 1.1
 Atka geometrical data. (Source: [3])

Figure 1.1 Atka sailing yacht CAD. (Source: [3])

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BACKGROUND OF VERIFICATION AND VALIDATION PROCEDURE

2.1 PREFACE

Verification and Validation is one of the software-engineering disciplines that help build quality into program. V&V is a collection of analysis and testing activities to complements the efforts of other quality engineering functions. V&V comprehensively analyses and tests program to determine that it performs its intended functions correctly, to ensure that it performs no unintended functions, and to measure its quality and reliability. Verification involves evaluating software during the design phase to ensure that it meets the requirements set. Validation involves testing software or its specification at the end of the development effort to ensure that it meets its requirements (that it does what it is supposed to). While Verification and Validation have separate definitions, you can derive the maximum benefit by using them synergistically and treating 'V&V' as an integrated definition [4]. Ideally, V&V parallels software development and yields several benefits:

- It uncovers high-risk errors early, giving the designer time to evolve a comprehensive solution rather than forcing a makeshift fix to accommodate development deadlines.
- It evaluates the products against system requirements.
- It gives management continuous and comprehensive information about the quality and progress of the development effort.

Boehm and Wallace studies [5], show that V&V can improve quality, cause more stable requirements, cause more rigorous development planning, catch errors earlier, promote better progress monitoring, make project management more aware of interim quality and progress, and result in better criteria and results for decision making. But V&V has several negative effects: it adds the development cost, requires additional interfaces between project groups, can lower developer productivity if programmers and engineers spend time explaining the system to V&V analysts when trying to resolve invalid anomaly reports, adds to the documentation requirements if the V&V group is receiving incremental program and documentation releases, requires the sharing of computing facilities and

classified data with the V&V group, and increases the paperwork to provide written responses to the V&V group's error reports and other V&V data requirements. As the Radatz study showed [6], you are more likely to recover V&V costs when you start using it early in the requirements phase. You should consider the interface activities between development and V&V groups for documentation, data, and software deliveries an inherently necessary step to evaluate intermediate development products. This is a necessary by-product of doing what is right from the outset. The cost of the development interface is minimal, and sometimes non-existent, when the V&V assessment is independent of the development group.

2.2 OBJECTIVES OF V&V

The objective is to develop an independent assessment of the software's quality and to determine whether the software satisfies critical system requirements [4]. The concern of a V&V is the specification of a verification and validation approach that quantifies the degree of accuracy inferred from the comparison of solution and data for a specified variable at a specified validation point. The approach uses the concepts from experimental uncertainty analysis to consider the errors and uncertainties in both the solution and the data. The scope is the quantification of the degree of accuracy of simulation of specified validation variables at a specified validation point for cases in which the conditions of the actual experiment are simulated [7].

Pertinent definitions to clarify these concepts are as follows:

Verification: 'The process of determining whether or not the products of a given phase of the software development cycle fulfils the requirements established during the design phase'. [8]

Validation: 'The process of evaluating software at the end of the software development process to ensure compliance with software requirements and to determine the fitness or worth of a software product for its operational mission'. [8]

Informally, we might define these terms via the following questions:

- Verification: 'Am I building the product, right?' [4]
- Validation: 'Am I building the right product?' [4]

The four basic V&V criteria for requirements and design specifications are completeness, consistency, feasibility, and testability. [4]

- *Completeness*: 'A specification is complete to the extent that all of its parts are present, and each part is fully developed'.
- *Consistency*: 'A specification is consistent to the extent that its provisions do not conflict with each other or with governing specifications and objectives'.

- *Feasibility*: 'A specification is feasible to the extent that the benefits of the system specified exceed its costs. Thus, feasibility involves more than verifying that a system satisfies functional and performance requirements. It also implies identifying and resolving any high-risk issues before committing resource to detailed development'.
- *Testability*: 'A specification is testable to the extent that one can identify a feasible technique for determining whether or not the developed program will satisfy the specification. To be testable, specifications must be unambiguous and quantitative wherever possible'.

Pertinent definitions from metrology are as follows:

Error (of measurement), δ : "result of a measurement minus a true value of the measurand". [9]

Uncertainty (of measurement), u: "parameter, associated with the result of a measurement, that characterizes the dispersion of the values that could reasonably be attributed to the measurand". [9]

In measurement of a set, accuracy refers to closeness of the measurements to a specific value, while precision refers to the closeness of the measurements to each other. The purpose of measurement is to provide information about a quantity of interest, a measurand. No measurement is exact. When a quantity is measured, the outcome depends on the measuring system, the measurement procedure, the skill of the operator, the environment, and other effects. The dispersion of the measured values would relate to how well the measurement is performed. Their average would provide an estimate of the true value of the quantity that generally would be more reliable than an individual measured value. The dispersion and the number of measured values would provide information relating to the average value as an estimate of the true value. However, this information would not generally be adequate. The measuring system may provide measured values that are not dispersed about the true value, but about some value offset from it. In error propagation theory, accuracy is the degree of correspondence of the theoretical data, inferable from a series of measured values (data sample), with the real or reference data, i.e. the difference between the average sample value and the true or reference. Indicates the proximity of the value found to the real one. It is a qualitative concept that depends on both random and systematic errors [9].

Accuracy has two definitions:

- More commonly, it is a 'description of systematic errors, a measure of statistical bias; low accuracy causes a difference between a result and a "true" value. ISO calls this trueness'. [ISO 5725-1].
- Alternatively, ISO defines accuracy as 'describing a combination of both types of observational error above (random and systematic), so high accuracy requires both high precision and high trueness'. [ISO 5725-1].

Precision: 'is a description of random errors, a measure of statistical variability'. [ISO 5725-1].

In simpler terms, given a set of data points from repeated measurements of the same quantity, the set can be said to be accurate if their average is close to the true value of the quantity being measured, while the set can be said to be precise if the values are close to each other. In the first, more common definition of accuracy above, the two concepts are independent of each other, so a particular set of data can be said to be either accurate, or precise, or both, and neither.



Figure 2.1 Dataset Gauss Curve refers to true value.

Propagation of uncertainty (or propagation of error) is the effect of variables' uncertainties (or errors) on the uncertainty of a function based on them [10]. When the variables are the values of experimental measurements, they have uncertainties due to measurement limitations (e.g., instrument precision) which propagate due to the combination of variables in the function. The uncertainty *u* can be expressed in a number of ways. It may be defined by the absolute error Δx or can also be defined by the relative error $(\Delta x)/x$, which is usually written as a percentage, the coefficient of variation (C.V). Most commonly, the uncertainty on a quantity is quantified in terms of the standard deviation, σ , which is the positive square root of the variance. The value of a quantity and its error are then expressed as an interval $x \pm u$. If the statistical, probability distribution of the variable is known or can be assumed, it is possible to derive confidence limits to describe the region within which the true value of the variable may be found. Following the dictates of the Gauss curve, for example, the 68% confidence limits for a one-dimensional variable belonging to a normal distribution are approximately \pm one standard deviation σ from the central value x, which means that the region $x \pm \sigma$ will cover the true value in roughly 68% of cases, while the 95% confidence limits are about $\pm 2\sigma$ from the central value x, which means that the region $x \pm 2\sigma$ will cover the true value in roughly 95% of cases.

In statistics, the 68–95–99.7 rule, also known as the empirical rule, is a shorthand used to remember the percentage of values that lie within a band around the mean in a normal distribution with a width of two, four and six standard deviations, respectively; more accurately, 68.27%, 95.45% and 99.73% of the values lie within one, two and three standard deviations of the mean, respectively. In mathematical notation, these facts can be expressed as follows, where X is an observation from a normally distributed random variable, μ is the mean of the distribution, and σ is its standard deviation:

 $Pr(\mu - 1\sigma \le X \le \mu + 1\sigma) \approx 0.6827$ $Pr(\mu - 2\sigma \le X \le \mu + 2\sigma) \approx 0.9545$ $Pr(\mu - 3\sigma \le X \le \mu + 3\sigma) \approx 0.9973$

In the empirical sciences the so-called three-sigma rule of thumb expresses a conventional heuristic that nearly all values are taken to lie within three standard deviations of the mean, and thus it is empirically useful to treat 99.7% probability as near certainty. Empirical rule is often used to quickly get a rough probability estimate of something, given its standard deviation, if the population is assumed to be normal. It is also used as a simple test for outliers if the population is assumed normal, and as a normality test if the population is potentially not normal. To pass from a sample to a number of standard deviations, one first computes the deviation, either the error or residual depending on whether one knows the population mean or only estimates it. The next step is standardizing, dividing by the population standard deviation, if the population parameters are known, or use a Student's test, dividing by an estimate of the standard deviation, if the parameters are unknown and only estimated.



Figure 2.2 Confidence limits belonging to a normal distribution refers to mean value.

The above discussion concerns the direct measurement of a quantity, which incidentally occurs rarely. A measurement model converts a quantity value into the corresponding value of the measurand. There are many types of measurement in practice and therefore many models. Correction terms should be included in the measurement model when the conditions of measurement are not exactly as stipulated. These terms correspond to systematic errors. Given an estimate of a correction term, the relevant quantity should be corrected by this estimate. As well as raw data representing measured values, there is another form of data that is frequently needed in a measurement model. Some such data relate to quantities representing physical constants, each of which is known imperfectly. The items required by a measurement model to define a measurand are known as input quantities in a measurement model. The model is often referred to as a functional relationship. The output quantity in a measurement model is the measurand.

The American Society of Mechanical Engineers (ASME) has produced a suite of standards addressing various aspects of measurement uncertainty. The concepts above were extended to apply to the value of a solution variable from a simulation as well as a measured value of the variable from an experiment. In that context, then, an error, δ , is a quantity that has, a particular sign and magnitude, and a specific error, δ_i is the difference caused by error source *i* between a quantity (measured or simulated) and its true value. It is assumed that each error whose sign and magnitude is known has been removed by correction. Any remaining error is thus or unknown sign and magnitude, and an uncertainty *u* is estimated with the idea that $\pm u$ characterizes the range containing δ . In experimental uncertainty analysis, *u* is the *standard uncertainty* and corresponds conceptually to an estimate of the standard deviation, σ , of the parent distribution from which σ is a single realization. It is significant to note that no assumption about the form of the parent distribution is associated with the definition of *u* [11].

2.3 VALIDATION NOMENCLATURE AND APPROACH

In the validation process, a simulation result (solution) is compared with an experimental result (data) for specified validation variables at a specified set of conditions (validation point) [12].



Figure 2.3 Schematic showing nomenclature for validation approach. (Source: [13])

As shown in Figure 2.3, we will denote the predicted value from the simulation solution as S, the value determined from experimental data as D, and the true (but unknown) value as T.

The validation comparison error E is defined as

$$E = S - D \tag{2.1}$$

The error in the solution value S is the difference between S and the true value T,

$$\delta_S = S - T \tag{2.2}$$

and similarly, the error in the experimental value D is

$$\delta_D = D - T \tag{2.3}$$

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Using Equations (2.1) though (2.3), E can be expressed as

$$E = S - D = (T + \delta_S) - (T + \delta_D) = \delta_S - \delta_D$$
(2.4)

The validation comparison error E is thus the combination of all of the errors in the simulation result and the experimental result, and its sign and magnitude are known once the validation comparison is made.

All errors in S can be assigned to one of three categories:

- the error δ_{model} due to modeling assumptions and approximations;
- the error δ_{num} due to the numerical solution of the equations;
- the error δ_{input} in the simulation result due to errors in the simulation input parameters.

Thus,

$$\delta_S = \delta_{\text{model}} + \delta_{\text{num}} + \delta_{\text{input}} \tag{2.5}$$

As we will discuss, there are ways to estimate the effects of δ_{num} and δ_{input} , but there are no ways to independently observe or calculate the effects of δ_{model} . The objective of a validation exercise is to estimate δ_{model} to within an uncertainty range.

Combining Eqs. (2.4) and (2.5), the comparison error can then be written as

$$E = \delta_{\text{model}} + \delta_{\text{num}} + \delta_{\text{input}} - \delta_D \tag{2.6}$$

This approach is shown schematically in Figure 6.3, where the sources of error are shown in the ovals.

Rearranging Eq. (2.6) to isolate δ_{model} gives:

$$\delta_{\text{model}} = E - (\delta_{\text{num}} + \delta_{\text{input}} - \delta_D)$$
(2.7)



Figure 2.4 Overview of validation process with sources of error in ovals. (Source: [13])

Consider the terms on the right-hand side (RHS) of the equation. Once S and D are determined, the sign and magnitude of E are known from Eq. (2.6). However, the signs and magnitudes of δ_{num} , δ_{input} , and δ_D are unknown. The standard uncertainties corresponding to these errors are u_{num} , u_{input} , and u_D (where u_{num} , for instance, is the estimate of the standard deviation of the parent distribution from which δ_{num} is a single realization).

A validation uncertainty u_{val} can be defined as an estimate of the standard deviation of the parent population of the combination of errors $(\delta_{num} + \delta_{input} - \delta_D)$.

If the three errors are independent, then

$$u_{val} = \sqrt{u_{num}^2 + u_{input}^2 + u_D^2}$$
(2.8)

Considering the relationship shown in Eq. (2.7),

 $(E \pm u_{val})$

then defines an interval within which δ_{model} falls (with some unspecified degree of confidence). To obtain an estimate of u_{val} , an estimate of u_{num} must be made; estimates must be made of the uncertainties in all input parameters that contribute to u_{input} and estimates of the uncertainties in the experiment that contribute to u_D must be made.

The estimation of u_{val} is at the core of this methodology since knowledge of E and u_{val} allows determination of an interval within which the modeling error δ_{model} falls. Two uncertainty propagation approaches to estimating u_{val} exist, the Taylor Series Method (TSM) and the Monte Carlo Method (MCM). The first one is a local model using a

propagation equation based on a Taylor series expansion, that requires estimates of simulation solution sensitivity coefficients. The second one is global method that make direct use of the input parameter standard uncertainties as standard deviations in assumed parent population error distributions [14].

Note that once D and S have been determined, their values are always different by the same amount from the true value T. That is, all errors affecting D and S have become "fossilized" and δ_D , δ_{input} , δ_{num} , and δ_{model} are all *systematic* errors. This means that the uncertainties to be estimated u_{input} , u_{num} , and u_D are systematic uncertainties.

2.4 CODE VERIFICATION AND SOLUTION VERIFICATION

The objective of verification is to establish numerical accuracy, independent of the physical modeling accuracy that is the subject of validation [1]. Code verification is distinct from solution verification and must be precede it, even though both procedures utilize grid convergence studies. In general, code verification assesses code correctness and specifically involves error evaluation for a known solution. Code verification is the process of ensuring, to the degree possible, that there are no mistakes in a computer code or inconsistencies in the solution algorithm. By contrast, solution verification involves error estimation, since the exact solution to the specific problem is unknown. Solution verification is the process of quantifying the numerical errors that occur in every numerical simulation.

Code and solution verification are mathematical activities, with no concern whatsoever for the agreement of the simulation model results with physical data from experiments; that is the concern of validation. Note, however, that the solution and its error estimation from a solution verification will be used in the validation process. In this way, code verification, solution verification, and validation are coupled into an overall process for assessing the accuracy of the computed solution. The verification methods are specific grid-based simulations. These include primarily finite difference, finite volume, and finite element methods in which discrete grid intervals are defined between computational nodes.

Considering the relationship shown in eq. (2.8), an estimate of u_{num} must be made to obtain and estimate of u_{val} ; estimates must be made of the standard uncertainties in all input parameters that contribute to u_{input} and of the standard uncertainties in the experiment that contribute to u_D .

Code verification and solution verification is the process of determining that a code is mathematically correct for the simulations of interest (i.e., it can converge to a correct continuum solution as the discretization is refined).

2.4.1 CODE VERIFICATION

Code verification involves error evaluation from a known benchmark solution. The best benchmark solution is an exact analytical solution (i.e., a solution expressed in simple primitive functions like sin, exp, tanh, etc.). Further, it is not sufficient that the analytical solution be exact; it is also necessary that the solution structure be sufficiently complex that all terms in the governing equations of the code being tested are exercised.

The recommended approach for code verification is the use of the method of manufactured solutions (MMS). The MMS assumes a sufficiently complex solution form (e.g., hyperbolic tangent, tanh, or other transcendental function) so that all of the terms in the partial differential equations (PDEs) are exercised. The solution is input to the PDEs as a source term, and grid convergence tests are performed on the code not only to verify that it converges but also to ascertain at what rate it converges. The magnitude (and sign) of the error is directly computed from the difference between the numerical solution and the analytical solution. Whereas grid refinement studies in the context of code verification provide an evaluation of error, grid refinement studies used in solution verification provide an estimate of error. The most widely used method to obtain such an error estimate is classical Richardson extrapolation (RE). Uncertainty estimates at a given degree of confidence can then be calculated by Roache's grid convergence index (GCI) [15]. The GCI is an estimated 95% uncertainty obtained by multiplying the (generalized) RE error estimate by an empirically determined factor of safety, Fs. The Fs is intended to convert the best error estimate implicit in the definition of any ordered error estimate (like RE) into a 95% uncertainty estimate. The GCI, especially the least-squares versions pioneered by Eca and Hoekstra, is cited as the most robust and tested method available for the prediction of numerical uncertainty as of this date.

Once a nontrivial exact analytic solution has been generated, by this method of manufactured solution or perhaps another method, the solution in now used to verify a code by performing systematic discretization convergence tests (usually, grid convergence tests) and monitoring the convergence as $h \rightarrow 0$, where h is a measure of discretization (e.g., Δx in space, Δt in time, in a finite difference or finite volume code, and element size in a finite element code, number of vortices in a discrete vortex method, number of surface facets in a radiation problem, etc). The main definitions of "order of convergence" is based on the behaviour of the error of the discrete solution. There are various measures of discretization error E_h , but in some sense this discussion is always referring to the difference between the discrete solution f(h) (or a functional of the solution, such as lift coefficient) and the exact (continuum) solution,

$$E_h = f(h) - f^{exact} \tag{2.9}$$

For a *p*-order method and a well-behaved problem, the error in the solution E_h asymptotically will be proportional to h^p . This terminology applies to the "consistent"

methodologies of finite difference method (FDM), finite volume methods (FVM), finite element methods (FEM), vortex-in-cell, etc., regardless of solution smoothness. Thus,

$$E_h = f(h) - f^{exact} = C^* h^p + H.O.T.$$
(2.10)

Where *H.O.T.* are *higher order terms*. (For smooth problems, it may be possible in principle to evaluate the coefficient C and the H.O.T. from the continuum solution, but as a practical matter, this is not done in the accuracy verification procedure). The discretization error is then monitored as the grid is systematically refined. However, for a meaningful assessment of p, grid refinement should not be trivial. The value of the observed p versus a theoretically expected value of p provides valuable insights to the numerical erroring the computer code. If the value of the observed p and the theoretical p vary greatly from each other, then this indicates one of several possible issues:

- grid convergence study has not been carried out to a sufficient level of refinement;
- there are more significant errors being generated in the code than those due to discretization and thus a detailed review of the code is required;
- boundary conditions may not be appropriate;
- initial conditions may not be appropriate (e.g., exact continuum initial conditions may not be compatible with solutions to the discretized equations, or are incompatible with the boundary conditions);
- incomplete iterative convergence and round-off errors.

Finally, when a systematic grid convergence test is verified, (for all point-by-point values), then the following have been verified:

- any equation transformations used (e.g., nonorthogonal boundary fitted coordinates);
- the order of the discretization;
- the encoding of the discretization;
- the matrix solution procedure.

As with any nontrivial technique, there are always additional details and subtleties in the application that a serious user should be aware of. This is true for MMS.

Verification of codes is sometimes approached by code-to-code comparisons. The idea is to take the solutions of a previously verified code as the benchmark. This can be done at two levels of applications:

- solutions on a specific grid;
- "grid-free" solutions, i.e. high-resolution solutions that are taken as good approximations to the exact solutions, such as with Direct Numerical Simulations.

The first approach can be useful and economical, but it requires that both codes have identical discretization: not only at interior points, but also at all boundary points. It also requires tight iterative convergence tolerance (in essence, close to machine-zero convergence). In practice, it is effective when the new code to be verified is a new version of the previously verified code, and the new version does not change any of the discretization. For example, the new version might contain a new linear solver, or simply use a new compiler or hardware platform (an important and practical situation). Such comparisons can be done advantageously even on very coarse grids. However, beyond this limited though important application, this approach will not give very convincing results because of the tolerances involved. It can be used economically to develop confidence during a code development program (even if the benchmark code does not use identical discretization) but the tolerances involved will usually be too crude or large to enable truly convincing verification.

The same follows for the second approach. In principle, this would work if the benchmark code were itself thoroughly verified and if the solutions were indeed "grid-free" or have resolved all the pertinent length scales of the problem (possibly down to viscous dissipation) as is the requirement for Direct Numerical Simulations (DNS).

In general, however, small coding errors can be masked by the lack of complete agreement due to the fuzziness of the benchmark. As with the first approach, it can be used economically to develop confidence during a code development program, but more convincing and credible (final) code verification will always be attained by the preferred approach of MMS. Note that DNS results are often used as being equivalent to "wholefield experimental data", which then are used to assess predictive performance of Large Eddy Simulation sub grid scale models. However, this should not be confused with a formal verification and validation effort as discussed in this chapter, but rather is a strategy for developing new sub grid scale models. Similar evaluation applies to the common approach of validation by code-to-code comparisons. In principle, one could view a previously validated code as a benchmark repository of experimental data including interpolation algorithms, by solving nonlinear PDEs. The benchmark code must be accurate to be worthwhile; there is nothing to be gained by comparison with another code that is merely old.

In historical practice, code-to-code comparisons for code verification and validation have been notoriously unsatisfying. It is more convincing to perform validation by direct comparison with experimental data. The methods discussed above do provide valuable support in the development of computer codes and models. And these are approaches that should be routinely used to support development and enhancement of codes. However, these are not appropriate methods for a formal, convincing, and documented verification and validation effort.

2.4.2 SOLUTION VERIFICATION

Prior to performing solution verification, it is assumed that code verification has been completed and documented. Systematic grid refinement is the cornerstone of verification processes for either codes or solutions. Whereas grid-refinement studies in the context of code verification provide an evaluation of error, grid-refinement studies used in solution verification provide only an estimate of error. The most widely used method to obtain an error estimate is classical Richardson Extrapolation (RE). [16] There are also single grid error estimators, notably Zhu-Zienkiewicz estimators, of more specialized application.

Error estimates and uncertainty estimates are related but are not equivalent, and confusion is common. An error estimate is intended to provide an improvement to the result of a calculation. For example, if the result of a calculation using a particular grid is f and the error estimate is ε , then an improved value (closer to the true value f_t) is $f - \varepsilon$. On the other hand, an uncertainty estimates $U_{x\%}$ is intended to provide a statement that the

on the other hand, an uncertainty estimates $U_{x\%}$ is intended to provide a statement that the interval $f \pm U_{x\%}$ characterizes a range within which the true (mathematical) value of f_t probably falls, with probability of x%. Quantifying that probability is the goal of uncertainty estimation. A common uncertainty target (for both experiment and computation) is more or less 95% (i.e., 20:1 odd, that the true value f_t is in fact in the interval $f \pm U_{95\%}$), where $U_{95\%}$ is the estimate of the uncertainty at the 95% confidence level. Note that this target confidence level is compatible with the 2σ range for a Gaussian distribution, but the concept and the semi-empirical methods presented here do not depend on the assumption of Gaussian distribution or any other distribution.

Uncertainty estimate can be calculated by Roache's Grid Convergence Index (GCI). The GCI is an estimated 95% uncertainty obtained by multiplying the absolute value of the generalized RE error estimate (or any other ordered error estimator) by an empirically determined factor of safety, Fs. The Fs is intended to convert an ordered error estimate into a 95% uncertainty estimate. Since all ordered error estimators for the same quantity will asymptotically produce the same error estimate, the GCI factor of safety Fs could be applied to any of these, at least asymptotically; the empirical value of Fs has been determined from RE estimates. Richardson Extrapolation is based on the assumption that discrete solutions f, have a power series representation in the grid spacing, h. If the formal order of accuracy of an algorithm is known, then the method provides an estimate of the error when using solutions from two different grids. If the normal order of accuracy is not known, then three different grid solutions are required to determine the observed order of convergence and the error estimate. Although grid doubling (or halving) is often used with RE, it is not required, and the ratio of grid spacing, r, may be any real number. Integer grid refinement is not required; it has an advantage of simplicity (especially for local values that can be collocated in the grid family) but can cause difficulty. For example, when the finer grid is just sufficient to resolve scales of interest then a coarse grid with half the resolution may be insufficient for the problem being simulated. Before any discretization error estimation is calculated, it must be ensured that iterative convergence is achieved.

Iterative methods are always required for nonlinear problems solved by implicit formulations and may be used as part of an explicit formulation as well. Otherwise, the incomplete iteration error will pollute the uncertainty estimation. (RE amplifies incomplete iteration errors). A commonly used but unjustifiable rule of thumb is to require at least three orders of magnitude decrease in properly normalized residuals for each equation solved over the entire computational domain. This criterion is used as a default in some commercial codes but is demonstrably inadequate for many problems even for basic accuracy, without considering the added requirements of uncertainty estimation. The preferred approach is to reduce the iterative error to a level negligible compared to the discretization error. This does not necessarily require iteration to machine zero. Iteration error and its interaction with discretization error has been thoroughly studied in reference for one class of problems; there is no reason to assume that other problems are more benign. If the uncertainty u_i contributed by the estimated iteration error is much less than u_h contributed by the ordered discretization error, then we take the numerical uncertainty u_{num} to be

$$\mathbf{u}_{\text{num}} = \mathbf{u}_{\text{h}} \tag{2.11}$$

If more care is taken and u_i is to be added, it is not adequate to use RMS addition, because the iteration error affects the results for discretization error (i.e., u_i and u_h are not uncorrelated), violating the underlying assumption of RMS addition. Rather, the two must be combined by less optimistic simple addition.

$$\mathbf{u}_{\text{num}} = \mathbf{u}_{\text{h}} + \mathbf{u}_{\text{i}} \tag{2.12}$$

Application of RE and GCI often encounter some difficulties in practical problems. Local values of predicted variables may not exhibit a smooth, monotonic dependence on grid resolution, and in a time-dependent calculation, this unsmoothed response will also be a function of both time and space. The GCI is currently the most robust and tested method available for the prediction of numerical uncertainty. The errors of these approximations do not vanish as $h \rightarrow 0$, and hence are "unordered approximations" or modeling errors rather than discretization errors. The adequacy of these approximations should be assessed by sensitivity tests at least on similar problems, but unfortunately in practice these tests are not often addressed convincingly.

Five-Step Procedure for Uncertainty Estimation is defined below for the application of the Grid Convergence Index (GCI) method. [1]

<u>Step 1</u>: Define a representative cell, mesh, or grid size, *h*. For example, for threedimensional, structured, geometrically similar grids (not necessarily Cartesian),

$$h = \left[(\Delta x_{max}) (\Delta y_{max}) (\Delta z_{max}) \right]^{1/3}$$
(2.13)

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For unstructured grids one can define:

$$h = [(\sum_{i=1}^{n} \Delta V_i) / N]^{1/3}$$
(2.14)

where:

N= total number of cells used for the computations; ΔV_i = volume of the *i*th cell;

<u>Step 2</u>: Select three significantly different sets of grid resolutions and run simulations to determine the values of key variables important to the objective of the simulation study (e.g., a variable ' ϕ '). There are some advantages to using integer grid refinement, but it is not necessary. It is desirable that the grid refinement factor, $r = h_{coarse}/h_{fine}$, should be greater than 1.3 for most practical problems. This value of 1.3 is again based on experience and not on some formal derivation. The grid refinement should, however, be made systematically; that is, the refinement itself should be structured even if the grid is unstructured. Geometrically similar cells in the grid sequence are required to avoid noisy and erroneous observed p. It is highly recommended not to use different grid refinement factors in different directions (e.g., $r_x = 1.3$ and $r_y = 1.6$), because erroneous observed p values are produced. (The computational solutions still converge to the correct answers with $r_x \neq r_y$, but the observed rate of convergence p is affected.)

<u>Step 3</u>: Let $h_1 < h_2 < h_3$ and $r_{21} = h_2/h_1$, $r_{32} = h_3/h_2$ and calculate the order, p

$$p = \left[\frac{1}{\ln(r^{21})}\right] \left[\ln\left|\frac{\varepsilon^{32}}{\varepsilon^{21}}\right| + q(p)\right]$$
(2.15)

$$q(p) = \ln\left(\frac{r_{21-s}^{p}}{r_{32}^{p}-s}\right)$$
(2.16)

$$s = sign\left(\frac{\varepsilon_{32}}{\varepsilon_{21}}\right) \tag{2.17}$$

Where $\varepsilon_{32} = \phi_3 - \phi_2$, $\varepsilon_{21} = \phi_2 - \phi_1$, and ϕ_k denotes the simulation value of the variable on the kth grid. Note that q(p) = 0 for r = constant. This set of three equations can be solved using fixed point iteration with the initial guess equal to the first term (i.e., q=0).

A minimum of four grids is required to demonstrate that the observed order p is constant for a simulation series. A three-grid solution for the observed order p may be adequate if some of the values of the variable ϕ predicted on the three grids are in the asymptotic region f or the simulation series. In fact, it may require more than four grids to convincingly demonstrate asymptotic response in difficult problems, possibly five or six grid resolutions in cases where the convergence is noisy. It is all dependent on the initial grid resolution used and where the predicted value of ϕ lies as a function of grid resolution. However, to provide a balance between providing both a tractable method and ensuring a level of accuracy in the predicted observed order p, at least a three-grid study should be performed. If the solution verification error and uncertainty terms δ_{SN} and u_{SN} respectively, are then found to be small compared to the other δ_i , and u_i , terms, three grids may then be sufficient. If not, then more grids will be required.

<u>Step 4</u>: Calculate the extrapolated values from the equation

$$\phi_{ext}^{21} = \frac{r_{21}^p \phi_1 - \phi_2}{r_{21}^p - 1} \tag{2.18}$$

<u>Step 5</u>: Calculate and report the following error estimates along with the observed order of the method *p*.

$$e_a^{21} = \frac{|\phi_1 - \phi_2|}{|\phi_1|} \tag{2.19}$$

$$e_a^{21} = |\phi_1 - \phi_2| \tag{2.20}$$

If ϕ_1 is zero or the user wishes to calculate u_{num} then one should use eq. (2.20). Estimated extrapolated relative error:

$$e_{ext}^{21} = \frac{|\phi_{ext} - \phi_2|}{|\phi_{ext}|}$$
(2.21)

The fine Grid Convergence Index:

$$GCI_{fine}^{21} = Fs * \frac{e_a^{21}}{r_{21}^p - 1}$$
(2.22)

The relative error estimates and the GCI may use normalizing based on values other than local values; in fact, this is often advantageous for avoiding indeterminacies. Also, the error estimates and GCI may use dimensional values instead of relative or normalized values. This is often the natural choice for use with experimental results.

Roache has subsequently recommended a less conservative value for the Factor of Safety, Fs = 1.25, but only when using at least three grids, solutions and the observed p. He arrived at this value through empirical studies and suggests that using a value of 1.25 results in a GCI with a 95% confidence interval. The value of Fs = 1.25 has not been thoroughly evaluated for unstructured refinement. Scatter in observed p is to be expected because the grid refinement factor r is well defined only for geometrically similar grids. The accuracy of the GCI will obviously depend on the quality of the unstructured grid refinement algorithm. Until a sufficient data set is collected and studies are completed for unstructured refinement, it is generally recommended that the more conservative value of Fs = 3 be used to obtain a GCI for unstructured grid refinement. If the calculated order of the method p is less than 1.0, an uncertainty band may also be given by assuming p = 1.0.

This is done not to ignore the observed p, but simply to give two calculations, one with the observed p and one with p = 1.0, as an indicator of the sensitivity of the error band to the observed value of p. However, the GCI computed with the observed p < 1 is the more conservative approach. It should also be noted that if the observed value of p is significantly different from the expected order of the method (for example, the method might be expected to be third-order for the primary variables but it is observed to be less than 1), then one should delve into the root cause of this difference. It may suggest a possible error in the method or its implementation, or that the grid resolutions are not in the asymptotic region, or that a singularity is present.

The form of the GCI is based on theory, but the use of absolute values for estimated errors and the factor Fs are based on empiricism involving. The empirical tests involved the determination of conservatism in 95% of the cases, corresponding to $GCI = U_{num}$ at 95% confidence. No assumptions on the form of the error distributions were made nor were necessary and no assumption of a distribution is required. If the distribution were Gaussian about the fine grid solution, to reduce normally distributed data to a standard deviation equivalent, u_{num} would be obtained using an expansion factor k = 2, and the required term for eq. (2.8) would be:

$$u_{num} = U_{num}/k = GCI/2 \tag{2.23}$$

However, the error distribution about the fine grid solution is roughly Gaussian only for poorly behaved problems (oscillatory convergence). For well-behaved and highly resolved problems, the error distribution is roughly Gaussian not about the fine grid solution ϕ_I but rather about the extrapolated solution ϕ_{ext}^{21} of eq. (2.18) [i.e., the fine grid solution ϕ_I plus the estimated signed error e_{ext}^{21} of eq. (2.21)]. Thus, the error distribution about the fine grid solution about the fine grid solution is roughly a shifted Gaussian. Analyses of this situation indicate an expansion factor k = 1.1 to 1.15 to obtain a conservative value for u_{num} .

$$u_{num} = U_{num}/k = GCI/1.15$$
 (2.24)

If the overall u_{val} is later expanded to $U_{95\%}$ using k = 2, the numerical contribution will then be more conservative than 95%.

The five-step procedure presented makes no distinction between steady state computations or time-dependent computations. The method is independent of temporal resolution in the sense that Δt does not appear in any of the equations. So, for time dependent computations, the five-step procedure should be applied at each relevant time step in the computation at a given node. However, it should be noted that as the spatial grid is refined during the convergence study, the size of Δt is likely decreasing as well due to numerical stability issues and thus Δt is implicitly accounted for in the convergence study. The Δt is treated just like Δx is treated. However, some minor complications arise in the typical case where the numerical methods have different orders of accuracy in space and time, or even different orders in different spatial directions, as may occur in boundary layer codes.

2.5 ESTIMATION OF SIMULATION UNCERTAINTY

This chapter is concerned with the estimation of simulation uncertainty due to uncertainty of the simulation input parameters, denoted by u_{input} in eq. (2.8). The validation uncertainty has been previously defined as being composed of uncertainty in the numerical simulations u_{num} , input parameters u_{input} , and data u_D , is given by:

$$u_{val}^2 = u_{num}^2 + u_{input}^2 + u_D^2$$
(2.25)

The focus is to estimate u_{input} , the simulation uncertainty due to uncertainty in simulation input parameter. Computational simulations usually contain experimentally determined parameters that have uncertainty associated with them. The model of the system may range from an algebraic equation to a system of partial differential equations.

Two different approaches for estimating u_{input} will be presented [7]. The two approaches depend on whether one takes a *local* or *global* view of the uncertainty estimation process.

The *local* view is concerned with the response of the system in a small (local) neighbourhood of the nominal parameter vector. In the literature, the local view is known by a variety of names: sensitivity coefficient method, perturbation method, mean value method, first order method, and possibly others.

The *global* view is concerned with the response of the system in a large (global) neighbourhood of the nominal parameter vector. In the literature, the global view is known by a variety of names: sampling method, Monte Carlo method, and possibly others. In the paragraph that follow, only a description of the local uncertainty estimation procedures will be presented.

2.5.1 SENSITIVITY COEFFICIENT (LOCAL) METHOD FOR A PARAMETER UNCERTAINTY PROPAGATION

Using a linear Taylor series expansion in parameter space, the input uncertainty propagation equation for a simulation result S with /I uncorrelated random input parameters is

$$u_{input}^{2} = \sum_{i=1}^{n} \left(\frac{\partial S}{\partial X_{i}} * u_{x_{i}} \right)^{2}$$
(2.26)

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where

S = simulation result; $u_{x_i} =$ corresponding standard uncertainty in input parameter $X_{i;}$ $X_i =$ input parameter;

For situations in which parameters are obtained from a database, the assumption of uncorrelated errors is a good one. Simulation result *S* in eq. (2.26) could be a point value of a simulation variable or an integral quantity such as total drag. The partial derivatives, $\frac{\partial S}{\partial X_i}$ are termed sensitivity coefficients of the result *S* with respect to input parameter, X_i .

2.6 UNCERTAINITY OF AN EXPERIMENTAL RESULT

This chapter presents the basic concepts from experimental uncertainty analysis that are used in the determination of the uncertainty of the experimental result, u_D , in eq. (2.8). The validation process is dependent upon having an appropriate experimental result that has a quantified uncertainty estimate, u_D . In addition, the experiment will provide many of the simulation inputs and their associated uncertainties. The experiment will be the reality of interest that the modeler is trying to simulate. Preliminary simulation results can help in the design of the experiment and in the proper specification and placement of instrumentation.

The process used in experimental uncertainty analysis is to calculate the uncertainties of individual measured variables and then to use these to estimate the uncertainty of the results determined from these variables. For a measured variable X, the total error is caused by multiple error sources. The sum of these errors for a measurement is the difference between the value of the measurement determined in the experiment and the true value of the measured variable. In experimental programs, corrections to the measurements are made for those errors that are known, as in the calibration process. For those errors where the magnitude and sign are unknown, uncertainty estimates are made to represent the dispersion of possible values for the errors. Use the standard deviation for each error source to calculate the uncertainty in the measured variable. This standard deviation quantity is called the standard uncertainty u. The uncertainties from error sources that contribute to the variability of the measurement are classified as random and the uncertainties from error sources that remain fixed during the measurement process are classified as systematic.

The systematic standard uncertainty of the measurement of a variable is obtained from the square root of the sum of the squares of the systematic standard uncertainties for all independent error sources. For each systematic error source, the experimenter must estimate a systematic standard uncertainty, b_i . Systematic standard uncertainties are estimated from previous experience, calibration data, analytical models, and the

application of sound engineering judgment. The systematic standard uncertainty for variable *Xi* is then:

$$b_i = \sqrt{b_{i_1}^2 + b_{i_2}^2 + \ldots + b_{i_n}^2}$$
(2.27)

Estimates of systematic uncertainties are usually made at some confidence level rather than at the standard deviation level. Typically, these systematic uncertainty estimates are representative of the 95% limits of the possible values of the systematic error.

2.7 EVALUATION OF VALIDATION UNCERTAINITY

Once an estimate of u_{num} has been made and the uncertainty contributors to u_{input} and u_D have been made, u_{val} can be obtained by several approaches. The approach illustrated here is the sensitivity coefficient (local) method. In case 1, the experiment validation variable is directly measured; in case 2, the experiment validation variable is a result defined by a data reduction equation that combines variables measured in the experiment. In both these cases, the values of the variables from the experiment will be inputs to the simulation. The systematic errors in these inputs are assumed to be uncorrelated for both of them cases.

2.7.1 ESTIMATING VALIDATION UNCERTAINTY WHEN EXPERIMENTAL VALUE OF VALIDATION VARIABLE IS DIRECTLY MEASURED (CASE 1)

This case is one in which the experimental value D of the validation variable is directly measured. A key feature of such cases is that D and S have no shared variables, which leads to a straightforward evaluation of u_{input} and u_D . The analysis is more complex in case of D and S have shared variables, as shown in the following section for cases 2.

TSM Approach. Since the experiment validation variable is directly measured, the experiment and the simulation share no variables and the assumption of effectively independent errors δ_{input} and δ_D is reasonable. The expression for u_{val} is, from Eq (2.8),

$$u_{val} = \sqrt{u_{num}^2 + u_{input}^2 + u_D^2}$$
(2.28)

with *u*_{input} given by the TSM with correlation terms equal to zero,

$$u_{input}^{2} = \sum_{i=1}^{n} \left(\frac{\partial S}{\partial X_{i}} * u_{x_{i}} \right)^{2}$$
(2.29)

Uncertainty exists in the validation condition set point due to uncertainties in the parameters defining the set point.

2.7.2 ESTIMATING VALIDATION UNCERTAINTY WHEN EXPERIMENTAL VALUE OF VALIDATION VARIABLE IS DETERMINED FROM DATA REDUCTION EQUATION (CASE 2)

When the experiment validation variable is not directly measured but is determined from a data reduction equation using other measured variables, the estimation of u_{input} and u_D (and subsequently u_{val}) becomes more complex.

Consider the general situation in which the experiment and simulation validation variables are results determined from data reduction equations each containing some of the N variables x_i where some of the measured variables may share identical error sources. The general form of the equation for the comparison error is then (where *S* and *D* are shown to be functions of all of the *n* variables)

$$E = S(x_1, x_2, \dots, x_N) - D(x_1, x_2, \dots, x_N) = \delta_{\text{model}} + \delta_{\text{num}} + \delta_{\text{input}} - \delta_D$$
(2.30)

In this instance, δ_{input} and δ_D cannot reasonably be assumed to be independent since S and D share a dependence on the same measured variables. Application of the TSM approach to obtain an expression for uval yields

$$u_{val}^{2} = \left[\left(\frac{\partial S}{\partial x_{1}} \right) - \left(\frac{\partial D}{\partial x_{1}} \right) \right]^{2} u_{x_{1}}^{2} + \left[\left(\frac{\partial S}{\partial x_{2}} \right) - \left(\frac{\partial D}{\partial x_{2}} \right) \right]^{2} u_{x_{2}}^{2} + \cdots + \left[\left(\frac{\partial S}{\partial x_{n}} \right) - \left(\frac{\partial D}{\partial x_{n}} \right) \right]^{2} u_{x_{n}}^{2} + 2 \left[\left(\frac{\partial S}{\partial x_{1}} \right) - \left(\frac{\partial D}{\partial x_{1}} \right) \right] * \left[\left(\frac{\partial S}{\partial x_{2}} \right) - \left(\frac{\partial D}{\partial x_{2}} \right) \right] u_{x_{1x2}}^{2} + \cdots + u_{num}^{2}$$
(2.31)

where there is a covariance term containing a u_{x1x2} factor for each pair of x variables that share identical error sources. When S or D have no dependence on a variable x_i , those derivatives will be zero. There is no explicit expression for u_{input}^2 as its components combine implicitly with components of u_D^2 . Equation (2.31) can be expressed in a form analogous to Eq. (2.8) as

$$u_{val}^2 = u_{num}^2 + u_{input+D}^2$$
(2.32)

Where

$$u_{input+D}^{2} = \left[\left(\frac{\partial S}{\partial x_{1}} \right) - \left(\frac{\partial D}{\partial x_{1}} \right) \right]^{2} u_{x_{1}}^{2} + \left[\left(\frac{\partial S}{\partial x_{2}} \right) - \left(\frac{\partial D}{\partial x_{2}} \right) \right]^{2} u_{x_{2}}^{2} + \cdots + \left[\left(\frac{\partial S}{\partial x_{n}} \right) - \left(\frac{\partial D}{\partial x_{n}} \right) \right]^{2} u_{x_{n}}^{2} + 2 \left[\left(\frac{\partial S}{\partial x_{1}} \right) - \left(\frac{\partial D}{\partial x_{1}} \right) \right] * \left[\left(\frac{\partial S}{\partial x_{2}} \right) - \left(\frac{\partial D}{\partial x_{2}} \right) \right] u_{x_{1x2}}^{2} + \cdots + 2 \left[\left(\frac{\partial S}{\partial x_{n-1}} \right) - \left(\frac{\partial D}{\partial x_{n-1}} \right) \right] * \left[\left(\frac{\partial S}{\partial x_{n}} \right) - \left(\frac{\partial D}{\partial x_{n}} \right) \right] u_{x_{n-1x2}}^{2}$$
(2.31)

2.7.3 INTERPRETATION OF VALIDATION RESULTS

Previous sections have presented a validation methodology based on determining the validation comparison error, E, and the validation uncertainty, u_{val} , and now discusses the interpretation of the comparison of these metrics. Note that once a validation effort reaches the point where the simulation value, S, and the experimental value, D, of a validation variable have been determined, the sign and magnitude of E = (S - D) are known.

Recall Equation (2.7):

$$\delta_{\text{model}} = E - (\delta_{\text{num}} + \delta_{\text{input}} - \delta_D)$$

The validation uncertainty u_{val} is an estimate of the standard uncertainty corresponding to the standard deviation of the parent population of the combination of all errors ($\delta_{num} + \delta_{input} - \delta_D$) except the modeling error examples for specific cases have been discussed. Considering the relationship shown in Eq. (2.7), $E \pm u_{val}$, then defines an interval within which δ_{model} falls (with some unspecified degree of confidence). Thus, E is an estimate of δ_{model} and u_{val} is the standard uncertainty of that estimate and can properly be designated $u_{\delta model}$.

Interpretation with no assumptions made about error distributions: if one has only an estimate for the standard uncertainty $u_{\delta \text{ model}}$ of δ_{model} and not an estimate of the probability distribution associated with $\delta_{\text{num}} + \delta_{\text{input}} - \delta_D$, an interval, within which the value of δ_{model} falls with a given probability, cannot be estimated without further assumption. One can make the following statements, however:

1. If

$$|E| > u_{val} \tag{2.32}$$

then probably $\delta_{\text{model}} \approx E$.

2. If

$$E| \le \mathbf{u}_{val} \tag{2.33}$$

then probably δ_{model} is of the same order as or less than $\delta_{\text{num}} + \delta_{\text{input}} - \delta_D$.

Interpretation with assumptions made about error distributions: in order to estimate an interval within which δ_{model} falls with a given degree of confidence, an assumption about the probability distribution of the combination of all errors except the modeling error must be made. This then allows the choice of a coverage factor k such that:

$$U\% = k\% u$$
 (2.34)

where U is the *expanded uncertainty* and one can say, for instance, that $E \pm U_{95\%}$ then defines an interval within which δ_{model} falls about 95 times out of 100 (i.e., with 95% confidence) when the coverage factor has been chosen for a level of confidence of 95%.

2.7.4 SOME PRATICAL POINTS

Ideally, as a V&V program is initiated, the validation variables should be chosen and defined with care. Each measured variable has an inherent temporal and spatial resolution, and the experimental result that is determined from these measured variables should be compared with a predicted result that possesses the same spatial and temporal resolution. If this is not done, such conceptual errors must be identified and corrected, or estimated in the initial stages of a V&V effort, or substantial resources can be wasted, and the entire effort compromised. If uncertainty contributions to uval are considered that examine all of the error sources in δ_{num} , δ_{input} and δ_{D} , then, δ_{model} includes only errors arising from modeling assumptions and approximations ("model form" errors). In practice, there are numerous gradations that can exist in the choices of which error sources are accounted for in δ_{input} and which error sources are defined as an inherent part of δ_{model} . The code used will often have more adjustable parameters or data inputs than the analyst may decide to use. The decision of which parameters to include in the definition of the computational *model* (conceptually separate from the *code*) is somewhat arbitrary. Some, even all, of the parameters available may be considered fixed for the simulation. For example, an analyst may decide to treat parameters as fixed ("hard wired") and therefore not to be considered in estimating uinput, even though these parameters had associated uncertainties. The point here is that the computational model which is being assessed consists of the code and a

selected number of simulation inputs which are considered part of the model. It is crucial in interpreting the results of a validation effort that which error sources are included in δ_{model} and which are accounted for in the estimation of u_{val} be defined precisely and unambiguously.

3

DATA ACQUISITION PROCEDURES

3.1 OVERVIEW OF DATA ACQUISITION PREPARATION

On October 26, the first data acquisition phase was carried out on the Atka skiff of the Polito Sailing Team (PST). For the first time on this boat sensors have been installed to allow data acquisition. The sensors have been developed from the PST sensor area, with the aim of acquiring data regarding:

- Boat speed;
- Wind speed and direction;
- Roll, pitch and yaw of the hull.

Regarding the speed of the boat, a GPS acquisition system was used, which calculates the boat's coordinates and its speed. The system was implemented through the Arduino platform with a sampling frequency (f_s) of 1Hz. It is a hardware platform composed of a series of electronic cards equipped with a microcontroller, combined with a simple integrated development environment for programming. As you can see from the figures below, this system was installed inside a waterproof box, positioned near the gravity centre of the boat, whose position was found using the CAD model. Next to the box there is also the battery for the acquisition system. Before proceeding with the acquisition, it was necessary to extend and check the physical condition of the sensor connection cables with the box. Subsequently, after a verification of the correct installation, we proceeded with a calibration of the system, to compensate for the lack of accuracy due to systematic errors present.



Figure 3.1 Structure of the Arduino microcontroller, with the relative wiring and two power supply battery.

The image above shows two batteries, a smaller one, at 5V, to which the Arduino acquisition system and the GPS and IMU modules are connected. A second, larger one, to which wind speed and direction transducers are connected, which require a voltage of 12V. To avoid noise and signal interference between the two batteries, the negative has been shared between both, connecting it in mass.

The last check on the sensors is instead shown below to verify their ignition and correct operation.


Figure 3.2 Programming and calibration of the acquisition system.

The components installed in the data acquisition box are shown below.



Figure 3.3 Composition of the box it contains **st**ructure of the Arduino microcontroller, with the relative output wiring and the power supply battery.



Figure 3.4 Zoom on structure of the Arduino microcontroller, with the relative output wiring and the power supply battery.



Figure 3.5 Structure of the Arduino microcontroller connected to Adafruit 9-DOF and GPS module, with memory SD shield slot installed.



Figure 3.6 Waterproof box and connection cables.

From the image above you can understand the type of connection made to connect the acquisition box with the wind transducers installed in the masthead. The length of the cables was slightly greater than 8m.



Figure 3.7 Ultimate GPS module (Source: [17]).

In order to acquire wind speed and direction, an anemometer and an anemoscope were installed, respectively. Both positioned masthead with a riveted bracket. From the images shown below, you can see the support bracket created specifically by the shipbuilding area of the Polito Sailing Team, in order to be able to install the two sensors in the masthead. To be able to acquire the data provided, they were connected by a three-pole cable to the acquisition box located near the centre of gravity of the boat, containing precisely the aforementioned Arduino, which deals with data acquisition and saving of the same. Before installation, As can be seen, before assembly, it was verified that the North position of the anemoscope corresponded to the direction of the boat's axis, so the anemoscope was calibrated according to the direction of the bow, in order to obtain the wind direction with respect to the latter.



Figure 3.8 Riveted sensor support bracket positioned at the top of the mast.



Figure 3.9 Wind speed sensor (Source: [18]).



Figure 3.10 Wind direction traducer (Source: www.siapmicros.com).



Figure 3.11 Installation of the anemoscope on the support bracket.



Figure 3.12 Anemoscope calibration according to the heading direction.



Figure 3.13 Support sensor bracket installed on top of the mast.

Finally, for the acquisition of roll, pitch and yaw of the hull, or rotations in a three-axis reference system (x-y-z), the inertial nine-axis platform was used, installed as an additional external module to the Arduino. Before each test the system was reset so as to calibrate the yaw angle to zero in correspondence with the direction of the bow, which was positioned using a compass on the North.



Figure 3.14 Ultimate 9-axis orientation module (Source: [19]).

In order to validate the maximum speed prediction computation program (VPP) it was also necessary to calculate the distance from the centre of gravity of the two sailors in the maximum speed regime. This aims to assess the value of the heeling moment generated by the wind and balanced by the weight of the sailors. To achieve this, two retractable wire coils were provided, coloured in a different colour every ten centimetres, hinged on one side to the centre of gravity of the boat and on the other to the life jackets of the sailors. The distance was calculated by framing the boat using a GoPro Hero Session-type video camera installed on the mast using a special support. The instant corresponding to the maximum speed for each sailing was then taken into consideration and the lengthening of the wire was measured for each of the two sailors. Furthermore, the orientation angle of the two sailors in reference to the centre of gravity was calculated by means of a goniometer drawn on the deck of the boat, in correspondence with the centre of gravity. By means of suitable geometric calculations, the distance of the sailors from the centre of gravity was obtained at a given moment of each steady state, which corresponds to the maximum speed reached by the boat in those specific wind conditions.



Figure 3.15 Heeling moment.



Figure 3.16 Retractable wire coil and goniometer drawn on the deck of the boat.



Figure 3.17 Retractable wire coil and goniometer drawn on the deck of the boat.



Figure 3.18 Retractable wire coil and goniometer drawn on the deck of the boat.

In the images above you can see the sailors in action, thanks to the images recorded by the on board video camera. In the first image it can be seen that both sailors are on the terraces to balance the swinging moment generated by the force of the wind on the sails. While in the second photo you can see only the bowman slightly protruded, while the helmsman is hanging on the trapeze in the center of the deck. Furthermore, in both images you can see the retractable cables and the protractor which indicate the position of both sailors at that particular moment. After the post-processing phase of the data, only the moments in which the boat speed will be maximum will be analyzed, in correspondence with a given sailing which forms a specific beta angle with respect to the wind direction.

Following, the Atka sailboat is shown during the preparation phase before going out into the water, where you can see the sensors installed on the masthead.



Figure 3.19 Atka skiff of the Polito Sailing Team with the sensor installed.

3.1.1 SENSORS DATASHEET

As can be expected, each acquisition system has different characteristics, which determine its behaviour. Therefore, it is appropriate to describe the datasheets of each sensor used, so as to be able to clarify its precision, resolution and accuracy in acquiring data. Below, the table will show each of the above features for the sensors used.

ULTIMATE GPS MODULE	SPECIFICATIONS
Position accuracy	1.8 m
Velocity Accuracy	0.1 m/s
Warm/cold start	34 seconds
Acquisition sensitivity	-145 dBm
Tracking sensitivity	-165 dBm
Maximum velocity	515 m/s

Table 3.1Ultimate GPS module specifications (Source: [17])

ULTIMATE 9-AXIS ORIENTATION MODULE	SPECIFICATIONS
acceleration	3 channels
magnetic field	3 channels
gauss magnetic field full-scale	From ±1.3 to ±8.1 gauss
Linear acceleration measurement range	1/2/4/8/12 mg/LSB
Magnetic measurement range	from 205 to 1100 LSB/gauss
Linear acceleration sensitivity	±0.01 %/°C
Magnetic gain setting	±60 mg
Linear acceleration sensitivity change vs. temperature	±0.5 mg/°C
Linear acceleration typical Zero-g level offset accuracy	220 ug/sqrt(Hz)
Magnetic resolution	2 mgauss
Operating temperature range	from -40°C to +80°C

Table 3.2Ultimate 9-axis orientation module specifications (Source: [20])

WIND SPEED SENSOR	SPECIFICATIONS
Output	0.4V to 2V
Testing Range	0.5 m/s to 50 m/s
Start wind speed	0.2 m/s
Resolution	0.1 m/s
Accuracy	Worst case: 1 m/s
Max Wind Speed	70 m/s

Table 3.3Wind speed trasducer specifications (Source: [18])

WIND DIRECTOR TRASDUCER	SPECIFICATIONS		
Range	0 ÷ 360 °		
Sensitivity	<0.1 °		
Accuracy	±1°		
Operative range	0,25 ÷ 50 m/s		
Transducer	Wind vane and optical encoder		
Working temperature	-30 + 60°C		
Start up time	5 s		
Response time	5 s (default);		

Table 3.4 Wind director trasducer specifications (Source: www.siapmicros.com)

In the subsequent treatises from these tables it will be possible to deduce the systematic error that characterizes the operation of each of these sensors and its relative influence on the global uncertainty due to the experimental data. These will therefore differ from the true values of a known fixed quantity.

As for table 3.1, in particular we will refer to position accuracy and velocity accuracy. In order to avoid measurement errors, a static calibration of the velocity data provided by the Ultimate GPS module was performed, recording a set of values in stationary boat conditions, obtaining an average velocity accuracy of 0.0224 m/s. This result falls well within the value indicated by the calibrations carried out by the manufacturer, Adafruit. However, a position calibration has not been performed, as it is not in this study's interest to record the position data of the boat, but the latter will only be used to indicate the type of route taken during the acquisition phase.

While for table 3.2 only the 3 acceleration channels will be considered, since in this discussion it was not possible to exploit the full potential of the 9-axis orientation module due to technical impossibilities in the development of the code implementation. So, the specifications that will affect the generation of a systematic error are the linear acceleration sensitivity and its accuracy. In addition, in the construction of the contested box, the set of sensors has a difficulty in positioning it perfectly aligned with the reference axes, horizontal and vertical. For this reason, in the post-processing phase of the acquired data, the measured offset, compared to a zero degree, was excluded.

- Offset_{pitch} = 2.5° ;
- Offset_{roll} = 0.187° .

Finally, for the table 3.3 and table 3.4 all the present specifications will be taken into consideration. As regards the measurement error, the values of accuracy and resolution published by the manufacturer are indicated as reference, but also in this case an experimental calibration was carried out producing a zero error for wind direction sensor, but being difficult to correctly align the sensor flag with its zero position, the accuracy data provided by the manufacturer Siap Micros is considered more conservative. Instead as regards the wind speed sensor, it was not possible to perform a calibration as it was not possible to have a comparison tool to validate the measurement. So, for the wind speed sensor, see the accuracy and resolution results provided by the manufacturer, Adafruit.

3.2 GPS EXPERIMENTAL DATA ACQUIRED

The route taken by the boat during the data acquisition phase on Lake Como, performed at Dongo, province of Como (Italy), is shown in Figure 3.20. What is evident, considering the direction of origin of the wind mainly from the South-East, is that mainly close-hauled sailing was carried out, with traits of beam-reach winds, alternated, in the final phase of the acquisition, with short down winds, performed primarily for experimental purposes.



Figure 3.20 Ultimate GPS track sailboat on at Lake Como

This track is not intended to divide the sailing ways, but to provide an overall view of what is obtained by using the GPS Ultimate module which may also be useful in future acquisition phases to determine the real-time position of the boat. Instead, define how to divide the various ways navigated it will then be the task of the subsequent post-processing phase, establishing the criteria that allow to divide one pace from another. We will not analyse all the instants, but only those that respect the constraints of comparisons with the computational model subjected to verification and validation.

3.3 OVERVIEW OF VELOCITY PREDICTION PROGRAM

The VPP determines the boat speed for a given true wind angle and speed. The apparent wind direction and speed are determined from the boat speed Vb and true wind direction and speed Vr, and then the lift and drag forces due to the sail and structural windage are calculated. These forces are resolved into drive force and side force; the drive force is then maximized in order to achieve maximum speed, under the constraint that the heeling moment may not exceed the maximum available righting moment given by the sailors.

Equations and numerical implementation: Check the equations in the VPP will be impossible without defining the boat reference system that has 3 DOFs: x, y, z axes; the rotations around these axes generate respectively roll moment, pitch and yaw.



Figure 3.21 3 DOFs Boat reference system. (Source: [3])

The study of the wind interaction with sails start from the follow velocity triangle, in which is well shown how the apparent wind velocity (Va) is equal to the vector sum of real wind velocity (Vr) and boat velocity (Vb):



Figure 3.22 Boat velocity triangle. (Source: [3])

From velocity triangle shown in Figure 3.22 is possible to extract the follow equations, splitting the apparent wind components:

$$V_{a,x} = -V_a \cos\alpha = -(V_r \cos\beta + V_b \cos\phi)$$

$$V_{a,y} = V_a sin\alpha = (V_r sin\beta - V_b sin\phi)$$

A finest angular resolution won't provide a better numerical solution neither more information because of the uncertainty of the motion direction: it is impossible to guarantee a perfect angle during the navigation, due to the sea and wind conditions and the human behaviour. In addition, the most interesting information for the boat trend is not the behaviour at a single wind direction but its performance at the main navigation conditions (such as close hauled, beam wind, free and downwind).

Results of the VPP: One of the most important result of the VPP is to obtain polar trends of boat speed at different wind speed. Remembering that the goal of the present work is to evaluate the sailing yacht performance in low winds.

3.4 ASSUMPTIONS AND CONSIDERATIONS FOR PROCESSING EXPERIMENTAL DATA

The VPP implementation aim to predict the performance of a small high-performance sailing yacht in calm waters and low to medium wind speeds. The true wind speed has a boundary layer depending on the location: the wind speed is considered constant and its value is the average wind speed in the boundary layer between 0 and 8m (the mast high) above still water. For simplicity the water current is neglected. This assumption will not provide a huge error as the wind action on the current will be significant only with strong winds which is not the case study. The simulation model also has the assumption of a small heeling angle (its effects on the forces are neglected): it is assumed that the sailors can maintain the yacht in its best condition at zero heeling angle. The distance between boat and sailors is defined as the distance between the centre of gravity of the boat and the centre of gravity of both sailors. The righting moment contributing to the roll equilibrium is the moment of the sailors. For reasons of installation of the components on the boat, the position of the centre of gravity position on the z axis is considered zero, this generates a small error, however not predominant, as the component on the z-axis is very small compared to the mast high. One of the major difficulties when developing the VPP is to find the correct aerodynamic coefficients of the sails. For simplicity the main sail force

coefficients are included in a single pair of coefficients. This assumption will provide an error because all the aerodynamic forces are applied in an equivalent center of pressure of which the position is not accurately known. In order to correlate the drag coefficient of the sails to the lift coefficient, a rigid wing assumption was necessary due to the lack of experimental data because of the technical impossibility of acquiring them and due to the lack of valid CFD simulations of the sail under consideration. Due to these sail assumptions it is not possible to analyze the intrinsic instability of the air flow around the real sails and mast. The hydrodynamic force model calculates the drag forces due to the hull and appendices under the condition that the yacht adopts a leeway angle such that the centerboard, rudder and hull provide enough lift to counter the sailing side force. The hull in exam is not conventional and without towing tank tests it is impossible to obtain experimental data from which evaluate the forces. To solve this problem, in the VPP a CFD model is used to evaluate the drag of the hull at various speeds: the model has a maximum error of 5% in the considered velocity range. It was not possible to verify and validate this model as a towing tank test would have been necessary.

3.5 POST PROCESSING OF EXPERIMENTAL DATA

The validation phase of the theoretical model under examination (Velocity Prediction Program) consists in comparing its results with those returned by the experimental tests. In this regard it is appropriate to define the conditions and the ways in which these were acquired. It follows the choice of the appropriate data that allow a sensible comparison with the VPP outputs. Obviously before being able to choose the appropriate data it is necessary to clarify which are the goals of the theoretical model. The output of a VPP is a performance diagram (boat velocity plot with respect to true wind conditions) that states the boats optimal (target) speed though the water as a function of the sailing conditions at best possible trimming. The development of a static Velocity Prediction Program consists to understand all the forces acting on a sailing yacht and to create a physical model of the boat in various sailing conditions in order to write the governing equations in order to model each force acting on the entire boat as a function of certain parameters and then trying to acquire enough data (from both literature or existing projects) to reduce the number of variables. Finally, after making assumptions on the sailing conditions of the sailboats, it is possible to numerically solve the equations in various conditions and to obtain a reasonable sailing yacht polar. Entering as data the dimensions and the weight of the body-boat sailors, taking into account, through appropriate parameters derived from literature and CFD, aerodynamics of the sails and hydrodynamics of the hull, according to certain ranges of wind values, both in terms of speed and of direction, it is calculated the forces equilibrium heeling moment e iteratively, respecting the physical constraint, it maximize boat speed.

The acquired data is contaminated by moments in which the boat is stopped or by moments in which the wind conditions do not fall within the range of values for which the VPP is developed. In this context, the need arises to extrapolate only those values that reflect our conditions, so we proceed by first excluding the data in the conditions of a stopped boat and then excluding the surpluses according to a normal distribution with an accuracy of 95.45% according to criteria shown in Figure 3.23. Finally, as in the VPP, an iterative search of the maximum speed values is performed, only in the moments in which correspondingly also the wind speed is in a constant condition.



Figure 3.23 Normal-Distribution curve (Source: [21])

Below is the flow chart of the procedures that are necessary to perform the entire post processing phase, as described above.



Figure 3.24 Data processing scheme

3.5.1 OVERVIEW OF DATA CLEANING PROCESS

The data cleaning process begins with the exclusion of all those data that were acquired when the boat was still at a standstill, or from the instant of the acquisition system set up to the launch of the boat, more precisely up to its run by the sailors. After excluding values at standstill, as well as those of wind speed and boat speed, which were at the extremes of the probability distribution curve, resulting in surpluses, we proceeded to calculate the maximum speed of the boat at the way followed by it.

To this end, intervals subdivided according to a range of angle values that the boat forms with the real wind have been taken into consideration. The angle ranges were taken with a 2-degree step. This was necessary because it would not make sense to scan all the angles step by step, because the variability of a wind angle does not identify a real variation in the direction of the boat, but can be the result of oscillations due to the detection of the wind sensor, or even to a normal and continuous fluctuation of the intensity and direction of origin of the wind. Also, a further skimming of the found points was performed, which however were not in the suitable conditions for a direct comparison with the results of the computational model in question. That is, there was the need to consider only the points at maximum speed of the boat in which at the same time even the wind speed is not very variable. Considering the average wind speed, all those points that had a range of variability included in $\pm 30\%$ of the average value for a given time interval, conventionally chosen, equal to one minute were considered acceptable.

This is summarised graphically in the following flowchart:



Figure 3.25 Data cleaning diagram

It is easy to understand that these conditions are rare to find in reality, especially taking into account the area in which the data acquisition was carried out and the period of the year, at Lake Como, in autumn. The aforementioned cleaning of the speed data, in the presence of variable wind, has led to a considerable reduction in the quantity of points at a maximum comparable speed but making these decidedly more reliable and thus allowing a timely comparison with the results of the VPP. Although it was not possible to perform an instantaneous comparison with the trends of the VPP curves, since the latter considers the constant wind, while in the case under examination the conditions were continuously variable, a difference was however evaluated for each real point, which was reasonably , following the previous considerations, it was possible to consider acquired in the presence of almost constant wind. At each point there is a given orientation of the boat with respect to the wind direction and therefore the cases that could have been examined were only those of the ways that actually could have been performed, by virtue of the conditions found at the time of acquisition.

Having said this, the reason for the differences between the results obtained in the real case and in the ideal one will be clearer, although apparently substantial, they are the result of a series of discrepancies that have been found between the actual acquisition conditions and those foreseen in the design phase.

4

RESULTS

4.1 EXPERIMENTAL DATA RESULTS

Following what described in the previous paragraph, regarding the procedures that were necessary in order to obtain at least some results comparable with those of the VPP, in this paragraph the effects of each approximation accepted in the post-processing and in the cleaning data phases and any resulting difference are described and explained individually. These phases have been carried out, as already mentioned, in order to take into account any discrepancy detected in the acquisition phase, with respect to the conditions foreseen in the design phase. In this regard it is intended to point out that the aforementioned conditions foreseen in the design phase are steady-state way conditions in the presence of constant wind for a sufficient time interval such as to allow the boat to perform all the ways possible with respect to the wind direction, or we intend to follow trajectories that form every possible angle with respect to the wind (beta angle), thus generating a beta angle ranging from 0 $^{\circ}$ to 180 $^{\circ}$.

This condition envisaged in the design phase is difficult to find in reality, especially considering that the data acquisition was carried out in a lake, which is generally characterized by variable wind and possible sudden gusts of wind, all the more so in a day not very windy, like the one found during the acquisition carried out, which therefore causes the recorded data to have a very variable amplitude compared to a low average wind value, thus influencing very much the speed reached by the boat in each different instant analysed.

4.1.1 COMPARISON BETWEEN REAL-BOAT SPEED RESULTS AND THOSE PROVIDED BY THE VPP

Following what is expressed in the introduction to this chapter, what the sensors provide, in the form of acquired data, are values of speed of the boat while it traverses a given trajectory with respect to the direction of the wind at a given value of its speed. Both direction data (beta) and wind speed are variable almost for every given acquired, i.e.

almost every second of acquisition. It is therefore evident that obtaining a steady way in the presence of a constant wind for each instant of time is not possible with the data obtained from the sensors installed on the boat. This makes sense however in virtue of the place and the conditions of acquisition. In this perspective, the boat speed data measured by the sensors are necessarily different from what is obtained with the iterative calculations for optimizing the maximum speed of the boat performed by the computational model. Since in these terms a comparison between the experimental model and the theoretical model is senseless, the latter has been brought back to the conditions actually found in reality, therefore the maximum speed of the boat has been derived, no longer in the presence of constant wind for each way, but rather corresponding to a given angle of the bow with respect to the wind direction, to that given wind speed value present in the instant analysed. Therefore, all those moments that provided for an equal angle but with a lower speed of the boat were excluded. This made it possible to establish that that specific point in analysis was actually a point at which the boat was at a steady way. However, it should be pointed out that, excluding all the values in which a given angle was repeated but with lower boat speeds, there is an exaggeratedly reduced set of values available. Moreover, as described above, the data set has been further reduced to take into account the variability of the wind and to try to exclude it as much as possible, keeping only the data set that had wind speeds that respect the tolerances imposed, which however lead to they too are errors, since they are defined on an experiential basis. From all this, follows the small number of comparable points between the real and the theoretical case.

Below are shown results, for both cases, of the boat speed values obtained at a given beta angle and of a real wind speed. The set of values reported are those that meet all the conditions imposed, in order to obtain a comparison as rational as possible despite the problems mentioned above.

Beta [°]	True wind speed [m/s]	Experimental boat speed [m/s]	VPP's predicted boat speed [m/s]	Speed difference [m/s]	Boat speed error [%]
37,47	1,91	2,08	1,14	0,94	45%
40,95	1,86	2,08	1,23	0,85	41%
44,88	1,83	2,04	1,38	0,67	33%
47,80	1,58	1,99	1,27	0,72	36%
48,80	1,63	1,96	1,30	0,66	34%
50,54	1,52	2,09	1,28	0,80	38%
52,91	1,72	2,04	1,43	0,61	30%
57,84	1,58	2,03	1,43	0,61	30%
59,45	1,56	2,08	1,45	0,64	31%
63,91	1,32	2,05	1,34	0,70	34%
79,72	1,11	2,09	1,20	0,89	42%
125,25	1,34	0,74	1,20	-0,47	64%
127,51	1,50	0,87	1,30	-0,43	49%
139,82	1,54	1,13	1,21	-0,08	7%
150,58	1,77	1,33	1,21	0,12	9%
153,01	1,81	1,24	1,20	0,04	3%
158,72	1,69	0,92	0,76	0,15	17%
161,00	1,55	1,14	0,71	0,43	38% Average error 32%

Table 4.1 Comparison of experimental and theoretical results of boat speed

From the comparison it is clear that the post-processing and the data cleaning in a view to reducing the differences between the two cases was not entirely sufficient to eliminate the error.

Resume the equation 2.1, the validation comparison error E is defined as

$$E = S - D \tag{4.1}$$

Thus,

- S = Simulation value;
- D = Experimental data.

In this case study:

- S = VPP's predicted value;
- D = Experimental data;.

The validation comparison error E is consistent but it is not surprising since it is reasonable to expect a high value as it is due to multiple factors that come into play in the comparison of two values in turn, as already mentioned, the result of simplifications and assumptions and inevitable some errors of acquisition.

Going back to what is described in chapter 2, it is useful to re-propose equation 2.6, which describes the components that make up the comparison error.

$$E = \delta_{\text{model}} + \delta_{\text{num}} + \delta_{\text{input}} - \delta_D \tag{4.2}$$

All errors in *S* can be assigned to one of three categories:

- the error δ_{model} due to modeling assumptions and approximations;
- the error δ_{num} due to the numerical solution of the equations;
- the error δ_{input} in the simulation result due to errors in the simulation input parameters.

These three categories of errors translate into:

• δ_{model} due to modeling assumptions and approximations;

• δ_{num} due to the numerical solution of the equations. However, since the equations are solved by MATLAB calculation software, this error is an infinitesimal value and therefore negligible;

• δ_{input} due to errors in the simulation input parameters and assuming that the equations have been written correctly, it is sensible and lawful to consider this error null.

The last source of error is to be input to the experimental model

• δ_D due to errors in the experimental input parameters caused by acquisition errors attributable to the characteristics of the sensors, as described in paragraph 3.1.1 where the tables with the datasheets for each sensor used are listed.

Since the errors δ_{num} , δ_{input} and δ_D are not very influential in the generation of error *E*, it is clear that the main source of error is to be found in the δ_{model} category in which the numerous assumptions and approximations necessary come into play to describe the real conditions found where the test took place.

The error δ_{model} is due not only to the assumptions made to consider steady way despite the different wind conditions in the real case compared to what was assumed in the VPP, but also to the calculation methods of the real wind speed in the experimental case, which will be described in detail the process to obtain it, and to the presence of hydrodynamic phenomena, such as the leeway angle, whose contribution has been neglected for the reasons explained in section 3.3. In this regard it is also necessary to explain how the real wind speed is obtained in the experimental case. In fact, this is not measured by a certain sensor, but obtained through geometric calculations from the value acquired by the apparent wind speed anemometer. It is for this reason that the effect of neglecting the leeway angle now comes into play. To better clarify, it is advisable to go back to Figure 3.15, where the contribution of the leeway angle (ϕ) to the calculation of the real wind speed (Vr) is easier to interpret, starting from the measurements of the apparent wind speed (Va) and boat speed (Vb).



Figure 4.1 Resume Figure 3.22

The error provided by the assumption of zero leeway angle is relevant but not preponderant as at low wind speeds, as in our case, the expected value of this angle, on an experiential basis, is less than 5 degrees in correspondence of beta angles lower than 70 degrees and with increasing of this tending to zero. This is confirmed by what can be seen from the results shown in the table, in which the error on the value of the speed of the boat tends to reduce as the values of beta angles increase above 120 °. Moreover, always on an experiential basis it can be said that it is almost never greater than 8 degrees even in strong wind conditions. These considerations make this assumption acceptable. However, if we wanted to completely eliminate this error, it would be necessary to be able to calculate the heading angle value between two points using an inertial platform, knowing the latitude and longitude provided by the GPS system. Although this would have been useful, it was not possible as the acquisition system was not yet sufficiently developed to obtain this important data. It can be concluded that the calculation of heading angle would be an important starting point for future further experimental data acquisition phases.

Comparison of experimental and theoretical results of boat speed with a check on the sailboat yaw direction. What is expressed in table 4.1 is the result of the data cleaning process described in paragraph 3.5.1 which aims to identify points for a given beta angle that respect the maximum boat speed and wind speed tolerances as much as possible

constant within a time range. In order to provide a complete view of the possible error variations following the insertion of a further tolerance to be respected, the latter was evaluated after adding a further check on the direction of the boat with respect to the wind, using the data acquired by Ultimate 9-axis orientation module as regards the yaw, so as to avoid considering moments in which the boat makes changes of direction that could change its speed. The goal is to obtain a number of points, which although lower, obtained by excluding as many sources of error, which would distort the data acquisition result.

Beta [°]	True wind speed [m/s]	Experimental boat speed [m/s]	VPP's predicted boat speed [m/s]	Speed difference [m/s]	Boat speed error [%]
37,47	1,91	2,08	1,14	0,94	45%
44,88	1,83	2,04	1,37	0,67	33%
47,80	1,58	1,99	1,27	0,72	36%
48,80	1,63	1,96	1,30	0,66	34%
63,91	1,32	2,05	1,32	0,72	35%
79,72	1,11	2,09	1,20	0,89	42%
127,51	1,50	0,87	1,30	-0,43	49%
139,82	1,54	1,13	1,21	-0,08	7% Average error 35%

What has been achieved is shown in the following table:

Table 4.2Comparison of experimental and theoretical results of boat speed with a
check on the yaw direction.

A quick analysis of the results shown in table 4.2 reveals an unexpected result regarding the average error obtained, i.e. the latter increases about 10%, despite the objective being the exclusion of sources of error. However, a more careful analysis allows us to understand that reducing the sources of error that could distort the result of the acquisition does not necessarily mean obtaining a minor final error, but a final error that represents more faithfully what happens in reality, thus allowing to perform a more accurate and truthful overall assessment of the results.

4.1.2 COMPARISON WITH THE VPP OF THE ESTIMATE DISTANCE BETWEEN SAILORS AND THE CENTRE OF GRAVITY OF THE BOAT

In order to validate the prediction computation program of the maximum speed (VPP), it was also appropriate to calculate the distance from the centre of gravity of both sailors during each way performed at maximum speed. This has the aim of assessing the value of the heeling moment generated by the wind and balanced by the weight of the sailors. To obtain this data, sensors were not used, but, as described in chapter 3, two retractable spools of wire were provided, hinged on one side to the centre of gravity of the boat and on the other to the life jackets of the sailors. The distance has been calculated, viewing the videos made through GoPro Hero Session action-cam, installed on the mast, measuring the variation in length of the wire, for each of the instants corresponding to the points that satisfy the constraints imposed during the post processing of the data, which, as described in the preceding paragraphs, must guarantee wind speeds with maximum boat speeds at almost constant wind. Through appropriate geometric calculations, the distance of both sailors from the centre of gravity was obtained, which however is not directly comparable with that calculated by the VPP, because the latter represents the distance from the centre of gravity of a single equivalent sailor at a given moment of each pace at regime implemented. Therefore, the distances of the sailors were subsequently referred to a single equivalent sailor, thus making a further small approximation so as to make the experimental and simulated results comparable. However, this approximation is not preponderant in the creation of the final error, since the weight of the two sailors taken into consideration is comparable (approximately equal to 70kg) and moreover the distance between the two, on board, during navigation, is negligible and even more negligible compared to the overall distance that both have with respect to the centre of gravity. On the contrary, the method of calculating the distance is not marginal, on the contrary, the greatest cause of error, which necessarily results in a high risk of error because it is based on the observation of the phenomenon via video. For the calculation of the distance of the equivalent sailor from the centre of gravity of the boat, neglecting the altitude on the zaxis of the centre of gravity, the positions on the x and y-axes of both sailors were measured (where the x-axis is the longitudinal one to the boat and the y-axis the transverse one), then through square root sum the distances of both sailors were obtained and having both of the same weight the equivalent sailor distance was obtained as the average of the two distances.

Table 4.3 below shows and compares the values of distance measured experimentally and those simulated by the computational model in correspondence with the various speeds achieved during the test phase, as already done in the previous paragraphs for the speed values of the boat. The values predicted by the boat speed VPP do not appear because they are not necessary for the purpose of this analysis. Instead, those of speed measured experimentally by GPS are highlighted to show the trend of the latter in relation to the

angle formed with the direction of the real wind in order to show the evolution of the moment that it is necessary to generate by both sailors to balance the skidding moment.

	True wind	Experimental	Experimental	VPP's predicted	Distance	
Beta	speed	boat speed	distance SAILORS -	distance SAILORS -	deviation	Error
[°]	[m/s]	[m/s]	SAILBOAT GC [m]	SAILBOAT GC [m]	[m]	[%]
37 <i>,</i> 47	1,91	2,08	0,20	0,21	-0,01	0,32%
40,95	1,86	2,08	0,20	0,22	-0,02	1,00%
44,88	1,83	2,04	0,20	0,27	-0,07	3,81%
47,80	1,58	1,99	0,53	0,21	0,32	16,40%
48,80	1,63	1,96	0,80	0,21	0,59	30,43%
50,54	1,52	2,09	0,53	0,20	0,32	16,61%
52,91	1,72	2,04	0,53	0,24	0,28	14,66%
57 <i>,</i> 84	1,58	2,03	0,53	0,22	0,31	15,94%
59 <i>,</i> 45	1,56	2,08	0,53	0,22	0,30	15,75%
63,91	1,32	2,05	0,43	0,18	0,25	12,79%
79,72	1,11	2,09	0,20	0,09	0,11	5,43%
125,25	1,34	0,74	0,01	0,03	-0,02	1,11%
127,51	1,50	0,87	0,01	0,03	-0,02	1,27%
139,82	1,54	1,13	0,01	0,01	0,00	0,25%
150,58	1,77	1,33	0,20	0,00	0,20	10,31%
153,01	1,81	1,24	0,20	0,00	0,20	10,45%
158,72	1,69	0,92	0,00	0,00	0,00	0,07%
161,00	1,55	1,14	0,00	0,00	0,00	0,01% Average error 8.70%

Table 4.3Comparison of experimental and simulation results of the distance measure
between sailor-sailboat GC

From the results shown in the table above, it is noted that for upwind sailing, those for which the beta angle, which the boat forms with respect to the real wind, is less than 90 degrees, in which higher boat speeds are obtained, even the excursion of the sailors to balance the skidding moment increases, consequently, the distance of the same from the centre of gravity also increases. However, even in the case of the experimental detection

of the distance, as well as for the determination of the maximum speed, shown in the previous paragraph, the comparison error E comes into play, defined as:

$$E = S - D \tag{4.3}$$

Where in this case:

- S = Simulation value of distance between sailor-sailboat GC;
- D = Experimental data of the measurement of the distance between sailor sailboat gravity centre.

This error is on average small, except for some sporadic cases, which may be attributable to a measurement error. To better understand the reason for a lower error than that obtained in calculating the maximum boat speed, as in the previous case, it is advisable to divide the comparison error into different categories of sources of errors that compete to create it. This will be useful to understand how many and what are the greatest possible sources of error. Being:

$$E = \delta_{\text{model}} + \delta_{\text{num}} + \delta_{\text{input}} - \delta_D \tag{4.4}$$

So, in this case, unlike the previous one in which the prevalent error was due to the assumptions and approximations present in the model, both simulated and experimental, although there are assumptions and approximations in the experimental model, these are marginal, as the only approximation made in the experimental phase concerns the position of the centre of gravity, which considers the altitude on the z-axis zero. The reason for this choice, in addition to the need for physical installation of the components, is that the same approximation is also made in the simulation generated by the computational model in order to simplify the treatment of the mathematical model, therefore this error is simplified in both models. So the error δ_{model} as regards the experimental model cannot be considered insignificant, but it will not be dominant, while it is not possible to affirm the same thing for the simulated model, as the assumptions and approximations made for the calculation of the maximum speed influence however, the program optimization function which also takes care of calculating the distance from the centre of gravity of the boat of the equivalent sailor, which in itself is an approximation, which although small, is not negligible. On the contrary, in the experimental model, it is no longer possible to neglect the acquisition error, which as already mentioned, is the result of experimental observation of the phenomenon, therefore δ_D in this case will be the predominant error.

Having made these considerations, remembering what was said at the beginning of the paragraph regarding the way taken, it is logical to expect that the error will be minimal in cases where the steps performed have lower boat speeds, i.e. loose speeds, for which the beta angle is greater by 90 $^{\circ}$, since the overturning moment being minimal, the excursion of the sailors to balance it will also be minimal, and consequently their distance from the

centre of gravity of the boat will be almost zero. This results in a minimal, almost negligible experimental observation error. On the contrary, it will be maximum in upwind and transverse cases, or beta angles of about 90 $^{\circ}$ with respect to the wind, because the distance of the sailors from the centre of gravity will be greater and therefore the experimental observation error can easily increase.

Comparison of experimental and theoretical results of distance between sailorsailboat GC with a check on the sailboat yaw direction. Also in this case it was decided to analyse the distance of both sailors from the centre of gravity of the boat for the only points that also respect the constraint concerning the yaw direction of the boat, and also in this case it was confirmed that the average error increases because points that could distort the test are excluded, but the accuracy of the result benefits.

Beta [°]	True wind speed [m/s]	Experimental boat speed [m/s]	experimental distance SAILORS - SAILBOAT GC [m]	VPP's predicted distance SAILORS - SAILBOAT GC [m]	Distance deviation [m]	Distance Error [%]
37,47	1,91	2,08	0,20	0,21	-0,01	0,32%
44,88	1,83	2,04	0,20	0,27	-0,07	3,68%
47,80	1,58	1,99	0,53	0,21	0,32	16,40%
48,80	1,63	1,96	0,80	0,21	0,59	30,43%
63,91	1,32	2,05	0,43	0,17	0,26	13,37%
79,72	1,11	2,09	0,28	0,09	0,19	9,71%
127,51	1,50	0,87	0,00	0,03	-0,03	1,79%
139,82	1,54	1,13	0,00	0,01	-0,01	0,77% Average error 9.56%

Table 4.4 Comparison of experimental and simulation results of the distance measure between sailor-sailboat GC with a check on the yaw direction.

Table 4.4 shows how the average error increases, as in the previous case, about 10%, however excluding numerous loose ways, therefore with high beta angle, which corresponded to points of error about zero, but which concealed possible steering manoeuvres or jibe that did not necessarily have a meaning useful for the analysis of the distance necessary to generate balance with respect to the opposite action generated by the overturning moment, which is evidently small in the manoeuvre phase at low speed. Consequently, as desired, a final error value was obtained which allows also in this second analysis to perform a more accurate and truthful overall evaluation of the results.

Overall, the measurement of the distance of both sailors from the centre of gravity of the boat, placed at a zero axis height, is in accordance with that calculated by the VPP unless experimental observation errors of great weight, which however are equated with points at less error, but also less effective and less accurate for the above analysis, corresponding to ways at low speeds.

4.2 PLOTS EXPERIMENTAL SAILBOAT SPEED VALUE

Returning to the results mentioned in the previous paragraphs, showing graphically what has been obtained in numerical form, and already listed in the tables, facilitates understanding and highlights more the differences between the results of the experimental model and those predicted by the simulated model. Furthermore, the use of plots allows to broaden the vision of each single data to a complex of data, giving prominence to the general trend of the various points, and easily allowing to exclude the population of points that deviates excessively from the average trend, so as not to focus on the mere numerical value of the average error, as could happen by observing the values in the table, because the latter could distort the vision of the overall result, but focusing on the objective of understanding with what precision and accuracy the simulated model replicates the reality that has been analysed in the experimental phase and how this model could be improved to solve the cases in which it presents the greatest discrepancies, as well as understand how to improve the experimental data acquisition phase, to bring the expected conditions in the design phase of the computational model closer with those found in the test phase. This does not mean looking for ideal conditions in reality, which would obviously be senseless and useless, on the contrary to understand if what was thought in the design phase could actually be found in real conditions. To do this, numerous tests are needed, in numerous different conditions. Observing carefully the results obtained is obviously indispensable to achieve these objectives, because it allows us to understand in which conditions there are gaps in the results, which do not allow us to say whether the computation program reproduces reality or not, and with what reliability, and at the same time if the experimental conditions acquired are actually congruous with what is real or if they are the consequence of some errors in the acquisition phase or in the post processing phase.

4.2.1 POLAR PLOT OF EXPERIMENTAL SAILBOAT SPEED.

The first image to be shown obviously represents the main output of the VPP, i.e. the maximum speed value of the sailing boat in steady state, subjected to a wind of constant intensity, while forming a certain angle with respect to the direction of the real wind, i.e. the direction that the wind would have with respect to the boat if it were considered
stationary, excluding the apparent wind condition due to the motion of the sailboat detected by the sensor installed in the masthead.

What has been said is shown in the following figure:



Figure 4.2 Polar Plot of experimental sailboat speed at a given true wind angle

As shown in Figure 4.2, most of the points that respected the constraints imposed in the post processing phase, to ensure comparability with the results of the VPP, were acquired during sailing which formed angles of less than 90 degrees from the wind direction , therefore in close-hauled conditions, both with starboard tack and with port tack, i.e. with wind from the right or left with respect to the direction of the sailboat. This type of way is the most used in less windy conditions and still allows you to reach fair speeds. What is mainly missing are ways with beam wind, as a single point represents this condition, and it is the one for which maximum speeds would be obtained in the case of more windy conditions than those found in the test phase. It is a type of way that is carried out when the sailboat forms an angle with the wind direction that oscillates around 90 °. Finally, as previously mentioned in chapter 3, some sailing at broad reach or with down-wind have been created, which are represented by points with angles of about 120 ° - 180 °, also in this case both with starboard tack and with port tack. This type of way is less preforming 73

at the maximum speed level and difficult to achieve with slightly windy conditions, as it is better combined with the use with gennaker, which, however, due to the unsuitable conditions found in the test phase, has not been used and therefore not considered even in order to obtain the subsequent results that will be shown among VPP speed predictions. It is noteworthy and useful also for the interpretation of the subsequent plots, the fact that for beta angles between about $0^{\circ} - 30^{\circ}$ with respect to the wind direction, considered to come with a beta angle equal to 0° , sailing is impossible to realize, therefore we speak of dead angle with both starboard tack and with port tack. Therefore, it is correct that values are never found in that range of angles.

Polar Plot of experimental sailboat speed excluding points with excessive variations of the sailboat yaw direction. As already shown in the tables of the initial paragraphs of this chapter, the differences in the results obtained are emphasized considering the further control with respect to the yaw variations greater than 45 °, which are senseless for the purpose of a correct speed and therefore can conceal sudden changes of direction or turns or jibes, which obviously must be excluded from the analysis of the results.



Figure 4.3 Polar Plot of experimental sailboat speed at a given true wind angle with a check on the sailboat yaw direction

Figure 4.3 above allows to note that, excluding excessive variations of sailboat yaw direction, some close-hauled way points have been removed, which from the tables it is clearer to identify which ones with precision, therefore refer to the vision of tables 4.1 and 4.2 for a clearer interpretation, but with the plot it is more immediate to understand that these are points with values of sailboat angles direction among the wind very close to each other, between 45 $^{\circ}$ - 60 $^{\circ}$. Since the boat speeds are generally low, these points could be apparently accurate, but in reality evidently they could be distorted by a possible sudden change of direction, which does not necessarily have to change the speed, but which, however, as already mentioned, for a more accurate analysis should not be considered. In the same way it is clear to identify the exclusion of down-wind points, which being running-port tack are at high risk for jibes, but for these it was easier to expect them to be inaccurate because they also had very low speeds.

4.2.2 VELOCITY PLOT OF EXPERIMENTAL SAILBOAT SPEED DURING TIME

To describe what emerges from the results mentioned above and to understand more easily the reasons, the following plot that shows how the boat speed varies throughout the data acquisition phase, in relation to the trend of direction and speed of the wind.



Figure 4.4 Velocity Plot of experimental sailboat speed during time at specified wind speed and direction

If you want to describe what you learned from figure 4.4, you can start by clarifying the direction of the arrows, which identify the direction of origin of the wind with respect to the direction of the boat, which for graphic reasons was considered directed towards y-axis . Then the arrows are rotated at an angle between 0-180 ° with respect to the vertical axis, in order to identify at what angle the wind hit the sailboat. This allows us to recognize the proper ways to which points at different speeds correspond, as shown in the previous polar plots. However, the real goal of this graph is to show how the speed of the boat is directly proportional, not only to the wind speed, which of course is expected, but also to the direction from which the wind is coming in relation to the direction traveled by the boat. This allows us to understand why the velocity values obtained and shown in the polar plots in relation to the respective angle values. The higher the incidence of the wind on the sail surface, the higher the achievable speed, even at the expense of a constant wind speed. However, it should be borne in mind that in the real case there is motion inertia, which therefore allows the sailboat to maintain speed despite a change in speed and wind direction, especially considering that it is a racing sailboat, light and purely planing..

Polar Plot of wind speed and its direction among axis origin. To show in detail the wind speed and direction components that give rise to the length of the arrows shown in the graph above and their orientation in space, a specific polar plot can be used for the aforementioned wind components, as done below.



Figure 4.5Polar Plot of wind speed experimental value [m/s] at beta angle [°]

This additional plot is important for understanding how each arrow in the previous plot in Figure 4.4 is oriented. In fact, the blue lines, in this second case, are rotated by a certain beta angle, which, as mentioned several times previously, is the angle that the direction of the longitudinal axis of the boat forms with the direction of the wind, when this angle is reported on the Cartesian plane of the Velocity plot, it gives us the direction of the arrow with respect to the y-axis.

Furthermore, this polar plot allows us to identify the entity of the numerical value of the wind speed. The latter is of significant importance because it highlights the fact that all blue lines, which represent the wind speed vector, have a similar length, allowing to say with discrete precision that, in the points saved among the thousands analysed, they were found the desired conditions of almost constant wind, despite the fact that they are fair points spaced over time, as shown once again in the x-axis of the velocity plot.

However, at the same time, they provide further demonstration of how low the wind intensity was, in fact it never reaches 2 m/s. In order to have a counter test of the constancy of the wind values, the saved data are further checked, checking that no moments of tacking or jibe have been considered, as done in the case of boat speeds.

Velocity Plot differences excluding sudden changes of sailboat yaw direction. As mentioned above, also in this case we want to pay attention to the effects of a further constraint on the values obtained and above all we pay attention to which values are excluded.



Figure 4.6 Velocity Plot of experimental sailboat speed during time at specified wind speed and direction with a check on the sailboat yaw direction

Looking at both figures 4.4 and 4.6 it can be seen that around the 30th minute, there is a change of direction in the first figure which is rightly excluded in the second, this second plot therefore allows us to say that it is correct and sensible to try to add the further constraint regarding the yaw direction variations of the sailboat so as to have a comparison on the effects of this constraint on the average error, which in itself is not very interesting, but it is useful to note that the accuracy of the result found, i.e. the average error increases, following the exclusion of some values, which thanks to this graph, we can say with greater confidence to be distorted by the presence of changes of direction.

Polar Plot of wind speed and its direction among axis origin excluding sudden changes of sailboat yaw direction. Check that any points that represent moments of turns or jibes with the aim of verifying what the wind direction was in those moments and how the trend of the wind speed varies, shown in the following graph, are not considered.



Figure 4.7 Polar Plot of wind speed experimental value [m/s] at beta angle [°]

Figure 4.7 shows that most of the instants removed are those characterized by runningport tack, which, as already mentioned, are at high risk of sudden jibes. However, this graph is not useful to define the variation of the average wind speed after the exclusion of the distorted points, but however it is not useful in order to consider the wind speed constant and for this reason not further investigated. What is useful for understanding how much the wind speeds differ from one point to another is to analyse the standard deviation, i.e. an indicator of dispersion of a distribution of values, both in the case without control over the direction of the yaw and with control. If the value is greater than the previous one, it will mean that the wind speed values will be more dispersed, on the contrary more united. Tuttavia, tale calcolo non si può fare senza avere una popolazione sufficientemente grande di dati. Per tale motivo ci si limita ad una più semplice valutazione della media.

The equation that represents the value of the standard deviation is expressed below:

$$\sigma = \sqrt{\frac{\sum_{i=1}^{n} (x_i - u)^2}{N}} \tag{4.5}$$

The calculation of the standard deviation, by means of calculation software, provides the following results:

$$\sigma_{wind} = 0.2059 \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.6}$$

$$\sigma_{wind_{yaw}} = 0.2574 \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.7}$$

Equation 4.6 represents the standard deviation value for the case without constraint on the yaw direction, while equation 4.7 represents the other case. The differences between the wind speed values and the average speed of this set of points is equal to about 0.2 [m/s], therefore a small value compared to the average of the wind speed values and is therefore considered almost constant for this set. Furthermore, it is clear that the removal of some points that did not respect the aforementioned constraint led to the removal of wind values that differed less from the rest of the population in question. However, the difference between the two is minimal, therefore the statement that the wind speed is almost constant in the points analysed remains valid.

A parameter that can be useful to consider the variability of the data and the difference that is added by adding a constraint and therefore decreasing the sample population is the coefficient of variation (C.V.), this represents the ratio of the standard deviation to the mean of the intensity values of the wind speed in the various moments considered, and it is a useful statistic for comparing the degree of variation from one data series to another, even if the means are drastically different from one another. The most common use of the coefficient of variation is to assess the precision of a technique and to know the consistency of the data. By consistency we mean the uniformity in the values of the data from the arithmetic mean of the distribution. The standard deviation of an exponential distribution is equivalent to its mean, the making its coefficient of variation to equalize 1. Distributions with a coefficient of variation to be less than 1 are considered to be low variance, whereas those with a CV higher than 1 are considered to be high variance. The coefficient of variation (CV) is defined as the ratio of the standard deviation to the mean.

Whereas the average μ :

$$\mu = \frac{\sum_{i=1}^{n} x_i}{n} \tag{4.8}$$

So, the C.V. is defined as:

$$C.V. = \frac{\sigma}{\mu} \tag{4.9}$$

The calculation of this parameter provides the following results:

$$C.V._{wind} = 12.86\%$$
 (4.10)

$$C.V._{wind_{vaw}} = 16.57\%$$
 (4.11)

Equation 4.10 represents the coefficient of variation for the case without constraint on the yaw direction, while equation 4.11 represents the other case. This coefficient is much lower than the unit, in both cases, but in the second it has slightly increased, this means that values that differed less than the others compared to the average have been excluded. However, these percentages are small and approximately similar to each other, indicating sufficient accuracy of the results. This information is useful to confirm at least that the wind speed in the instants considered is not very variable.

4.2.3 COMPARISON EXPERIMENTAL – VPP'S PREDICTED SAILBOAT SPEED

After analysing and describing in detail, within the previous paragraphs, the behaviour found in the experimental test phase of the sailboat, in the wind conditions described in figures 4.4 and 4.6, it was ascertained that most of the available data concern close-hauled ways and to a lesser extent also broad reach and down-wind ways, due to the limited wind available on the test day. So, after entering the same wind conditions within the computational program, the simulation performed produced as many sets of values, as described in the aforementioned tables 4.1 and 4.2. In order to make the extent of the error easy to interpret, an additional polar plot was created, which compares the experimental and simulated results. Subsequently, to allow easier analysis of the error, the same plot is re-proposed, but in a linear form.

POLAR PLOT: COMPARISON EXPERIMENTAL SAILBOAT SPEED AND VPPs PREDICTED



Figure 4.8 Polar comparison of experimental – VPP's predicted sailboat speed

From a quick observation of the polar plot of comparison between the values acquired experimentally and those predicted by the VPP, an approximately constant error is noted for all instants representing close-hauled way, therefore for beta angles between 40° - 60° , while it is less in the case of broad-reach and down-wind ways. This can act as a starting point for reflection on what has been done during the data acquisition phase. In fact, it would have been reasonable to expect a constant error for each type of way, or at least it would have been a good result for the purpose of a subsequent review of the VPP. However, as already mentioned, the reduced wind intensity has prevented the creation of a sufficiently large number of broad-reach and down-wind ways, since being the latter of the running-port tack, they are effective and stable gaits only with the support of the use of the gennaker. However, what can be said is that mainly the values simulated by the VPP tend to be conservative with respect to the speeds actually recorded.

Linear plot of comparison between experimental – VPP's predicted sailboat speed. The following graph, which reproduces the same contents of the polar plot above, but in linear form, has the aim of allowing easy reading of the numerical entity of the error, represented by the red linear bar, which is generated as the difference between the values recorded experimentally, in blue, and VPP's predicted, in black.



Figure 4.9 Linear comparison of experimental – VPP's predicted sailboat speed.

Looking at figure 4.9, the need for further data acquisition phases is even more evident, especially with regard to down-wind ways, so as to be able to verify or not the presence of a constant error for all beta angles, or in any case the presence or less error offset for the different types of way, close-hauled, beam-reach, broad-reach and down wind.

Comparison plot differences excluding sudden changes of sailboat yaw direction. Once again it is interesting to analyse in detail the differences between the Polar comparison plot without checking the direction of the boat and what takes it into account. This is done with the intention of confirming whether or not the prediction of constant error values in close-hauled way conditions and error with a non-constant offset in the case of broad-reach and down-wind way.

POLAR PLOT: COMPARISON EXPERIMENTAL SAILBOAT SPEED AND VPPs PREDICTED



Figure 4.10 Polar comparison of experimental – VPP's predicted sailboat speed with a check on the sailboat yaw direction.

As expected, this counter verification graph shows that the error has a constant offset in the case of ways with angles between 40° - 60° and in the same way confirms the doubts about the consistency of the results found for angles between 150° - 180° , which in fact are then excluded due to the presence of a sudden change of trajectory, as shown also by the Velocity plot in figure 4.7. The need for further analysis and tests regarding the values acquired in wind conditions with a direction between 120° - 150° is also confirmed, which are not distorted by changes of direction, because it is not a matter of running-port tack, but however, the entities of the error remain variable in such a narrow range of angles, as shown in the following graph:



Figure 4.11 Linear comparison of experimental – VPP's predicted sailboat speed with a check on the sailboat yaw direction.

Resuming the discussion of the excessively variable amount of error in the case of broadreach way, after observing figure 4.11, the need to acquire further data in the future can be further confirmed to check what the error produced by the VPP is actually. In fact, at the moment it is not conservative as regards running-port tack, but this is in contrast with what was observed instead in the case of close-hauled ways. And since the data on the latter are much greater and therefore much more accurate and reliable, before reaching hasty and perhaps incorrect conclusions, it is good to deepen with further tests.

What can be studied now with the data available, it is not so much the average deviation or the error, which has already been evaluated in tables 4.1 and 4.2, but as done for the wind speed component, it is the evolution of the deviation standard in the two cases analysed for boat speed. Taking the standard deviation equation:

$$\sigma = \sqrt{\frac{\sum_{i=1}^{n} (x_i - u)^2}{N}} \tag{4.12}$$

The calculation of the standard deviation, through calculation software, provides the following results:

$$\sigma_{BoatSpeed} = 0.5172 \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.13}$$

$$\sigma_{BoatSpeed_{yaw}} = 0.4857 \left[\frac{m}{s}\right]$$
(4.14)

Equation 4.13 represents the standard deviation value for the case without constraint on the yaw direction, while equation 4.14 represents the other case. Contrary to what happened for the wind speed, it can be seen that the removal of some points that did not respect the aforementioned constraint, led to the removal of sailboat speed values that differed most from the rest of the population in question. However, the difference between the two, even in this case, is minimal. So, not being able to say whether the error generated is the result of a problem in the VPP or if more likely it is due to a low population of data for certain ranges of angles, which was discussed above, it can however be said, given the small difference of dispersion of the population between the two cases, that a check on the yaw is not essential in evaluating the error on the speed of the boat, but it was useful to formulate hypotheses on where to search for the error in the future.

A statistical indicator of relative dispersion is also assessed for boat speed, useful for indicating the variability of a phenomenon in percentage terms. calculated as the ratio between the standard deviation and the average of the velocity distribution in the various instants. This dispersion coefficient turns out to be:

$$C.V. = \frac{\sigma}{\mu} \tag{4.15}$$

It provides the following results:

$$C.V._{BoatSpeed} = 31.14\%$$
 (4.16)

$$C.V_{BoatSpeed_{yaw}} = 27.34\%$$

$$(4.17)$$

Equation 4.16 represents the coefficient of variation for the case without constraint on the yaw direction, while equation 4.17 represents the other case. A discrete variability of boat speeds is evident, which tends to decrease if the accuracy of the population under examination is increased, decreasing the total number. The variability of the error between the results provided by the VPP and the experimental ones will be assessed. The evaluation of the absolute and relative standard deviation, for the speed of the boat in the

various instants, is useful for understanding if some outputs are influenced by instants not present after post processing, but which can contribute negatively to the overall result, falsifying the values assumed by the boat in subsequent positions, and this can be seen by assessing the variability as was done in this paragraph.

Bar graph: rate error among VPP's predicted boat speed and experimental one. Finally, we want to show the error rate that is generated between the simulated and the experimental speed, with reference to the latter, which being measured by GPS is considered accurate, unless the GPS module offset datasheet. In summary it is the graphic representation of the error shown in table 4.1.



Figure 4.12 Error bar among VPP's boat speed and experimental one at given beta angle

From the bar graph shown above, we note what has already been said by observing the previous plots, i.e. that there are many error bars with a similar value as regards angles corresponding to upwind ways, while for down-wind ways there are anomalous percentages of error of speed, either very large or very small, so for these values there is the need to investigate further before reaching conclusions. While for the values of

upwind ways it can be reiterated that the error, although consistent, is almost constant and therefore it will be easier to consider it to try to remove it in the future.

One way to investigate and try to understand, if and which values in down-wind ways are to be discarded, can be to add the aforementioned yaw direction check, so as to see more clearly what the differences are compared to the previous graph. We therefore want to show the error calculated in table 4.2.



Figure 4.13 Error bar among VPP's boat speed and experimental one at given beta angle with yaw direction check.

The error bars are now more homogeneous with each other, except for a very small error case. Therefore, it cannot be said that surely the down-wind values are not reliable, because there is no reference to compare them, but it can be safely stated that they are excessively variable in order to use them for a program evaluation effort.

As mentioned above, we intend to evaluate the relative dispersion index of the error between VPP and experimental results, which allows us to understand whether the variability of the error benefits or not from a control on the yaw direction, i.e. whether or not to increase the accuracy of the population in question at the expense of the number brings advantages for the analysis of the error. The coefficient of variation is calculated once again, with reference to the average error value at each instant taken into consideration:

$$C.V. = \frac{\sigma}{\mu} \tag{4.18}$$

To calculate it, first evaluate the standard deviation:

$$\sigma_{ERROR BoatSpeed} = 0.28 \left[\frac{m}{s}\right]$$
(4.19)

$$\sigma_{ERROR \ BoatSpeed_{yaw}} = 0.27 \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.20}$$

The average error is:

$$\mu_{ERROR \ BoatSpeed} = 0.55 \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.21}$$

$$\mu_{ERROR BoatSpeed_{yaw}} = 0.64 \left[\frac{m}{s}\right]$$
(4.22)

It provides the following results:

$$C.V._{ERROR BoatSpeed} = 52\%$$
(4.23)

$$C.V_{ERROR BoatSpeed_{yaw}} = 43\%$$
(4.24)

Equation 4.23 represents the coefficient of variation for the case without constraint on the yaw direction, while equation 4.24 represents the other case. Interesting results are obtained in terms of error analysis. In fact, it can be noted that the average error is greater in the case of control on the yaw direction, but then the coefficient of variation is, as expected, lower, this confirms that taking into account a more accurate, albeit lower, distribution of values number, improves the accuracy of the result. Subsequently, we will also evaluate how the error varies by doing the reverse procedure, i.e. increasing the number of the starting distribution, but decreasing its accuracy.

4.2.4 PLOT MEASURED DISTANCE BETWEEN SAILORS AND SAILBOAT CENTER OF GRAVITY

After having described in detail what was recorded during the test phase with regard to the parameters that affect the maximum speed of the boat reached during the specific sailing, i.e. mainly the speed and direction of the wind with respect to the sailboat, we can now try to interpret more easily the values obtained as regards the necessary distance that the hypothetical equivalent sailor should have in order to balance the action generated by the force of the wind on the surface sail. In this regard, it is interesting to observe the following graph.



Polar Plot: sailor-sailboat GC distance - true wind angle

Figure 4.14 Polar plot: measured distance between sailors and sailboat GC [m].

Even with a simple and rapid observation of the plot in the figure above, it is clear what has already been mentioned regarding the various types of ways and the consequent behaviours assumed by the sailboat. It is evident that in close-hauled ways, since the boat reaches higher speeds and the wind direction comes from the front, forces are generated on the sails that tend to unbalance the sailboat more than in the running-port tack that receiving the wind posteriorly does not subject the boat to a high heeling moment. Consequently, the distance of the sailor from the centre of gravity of the boat is correct to be greater in the close-hauled, for angles between 40° - 60°, while much lower, tending to

zero in some situations, in the case of running-port tack. But it is necessary to reiterate that the running-port tack are ways that combine in many cases with the use of the gennaker, to allow the sailboat to reach high speeds, however, as previously expressed it is appropriate to take into consideration, when evaluating the results obtained, which are measured values in exceptionally low wind conditions. Therefore, in order to analyse in greater detail, the distances that are necessary for the running-port way, it is extremely necessary to resort to further acquisitions, preferably in more windy conditions. To further reiterate the partiality of these results, it should be noted that the almost completely missing ways are beam-reach, which being performed with angles between the boat and the wind between $80^{\circ} - 110^{\circ}$, are the ones that subject the sailboat most to heeling moment, so we expect excursion values at least equal to those for close-hauled ways. What has been said does not mean that the results obtained are not valid, but that they are valid together with these conditions, which however are not the only ones that can be found in reality.

Plot measured distance between sailors and sailboat centre of gravity excluding sudden changes of sailboat yaw direction. Considering some possible sudden and unexpected changes of direction to which the boat may be subjected during navigation, generating an oscillation of the yaw direction, one could erroneously measure the values of distances that the sailor assumes with respect to the centre of gravity of the boat, which however are not due to balancing movements of the heeling moment, but to movements on the boat to correct the direction of navigation. Therefore, for this purpose, even when measuring the distance, the points that did not respect the additional constraint of the tolerance on the yaw direction, equal to 45°, were excluded, as shown in the following graph.



Figure 4.15 Polar plot: measured distance between sailors and sailboat GC with a check on sailboat yaw direction [m].

From the observation of the plot in the figure above, we want to highlight the presence of only zero distance values between the sailor and the centre of gravity of the boat at beta angles greater than 90°, demonstrating that the non-null values, previously measured and shown in figure 4.14, for that range of angles they are meaningless, since for low wind intensities, the position of both sailors during running-port tack is necessarily on board, given the absence of heeling moment. So, some of the distances measured were the result of an error due to a displacement of the sailor for the performance of indispensable manoeuvres to correct the direction of navigation and not a real excursion to balance a wind action. It can therefore be reasonably concluded that at least the values measured during the test phase, after excluding the values distorted by sudden movements of the boat or sailors, faithfully reflect what happens during the navigation phase. This was not at all certain because, as mentioned in the descriptive phase of the test in section 4.1.2, in measuring this distance there was a high risk of acquisition error risk, given by the experimental observation of the phenomenon.

Plot differences of the estimate distance between sailors and sailboat centre of gravity among experimental value and VPP's predicted. After having ascertained that a large part of the measured GC sailor-sailboat distance values, limited to the test

conditions, is reasonable and in line with what could be expected for the ways realized, it is considered appropriate and necessary to analyse graphically what is reported in table 4.3 comparison with VPP's predicted values, with the intent to find out which are the most critical points to validate what is produced by the simulated model in question. In this regard, the following polar plot can be observed.



Figure 4.16 Polar plot: comparison experimental and VPP's predicted distance among sailors and sailboat GC.

By carefully examining the position of the blue and black markers, which respectively represent the measured and predicted distances, paying as much attention to the size of the error bands, red, which identify how much the two results obtained differ and shown in the figure above and considering that the length of the deck available for both sailors to move is about 1 meter in width and two in length, an average deviation of about ten centimetres (for more detailed values see table 4.3) is almost an irrelevant error and also the result of the choice of sailors during sailing.

Comparison linear plot among distance sailor-sailboat GC. To enhance the differences in the various points analysed, a linear plot is used which highlights the presence of points where the difference is even zero, which will subsequently be further investigated to find out how many of these are actually true values and how many instead they report a null error because they are null themselves.



Figure 4.17 Linear plot: comparison experimental and VPP's predicted distance among sailors and sailboat GC [m].

As for the linear plot in figure 4.17, we want to point out the accuracy of the result in the case of ways with beta angles of about 40°, but also overall, with reference to all close-hauled sailing, an average value is obtained VPP's predicted distance next to the experimental one. However, what would need to be investigated further is that a lower value is obtained than that measured experimentally. Therefore, it is considered useful to verify through future tests whether the VPP actually produces a non-conservative value with respect to reality or if an experimental acquisition error is present.

Comparison plot sailors-sailboat GC distance among experimental value and VPP's predicted with a check on sailboat yaw direction. Perspective to investigate the points mentioned above that have zero error, the plot of the only values characterized by a yaw variation of less than 45° is shown. In this case we want to pay attention mainly to the values of down-wind sailing, which, due to what has been expressed several times regarding the bad wind conditions that were available on the test day, are not reliable values. POLAR PLOT: COMPARISON DISTANCE SAILOR - SAILBOAT GC EXPERIMENTAL AND VPPs PREDICTED



Figure 4.18 Polar plot: comparison experimental and VPP's predicted distance among sailors and sailboat GC with a check on sailboat yaw direction.

From figure 4.18 it is easy to understand that the doubt about the validity of some points acquired during running-port tack has been partially confirmed. In fact, almost all of them have been excluded from the additional added constraint. However, from this polar plot it is not clear what the values are, among those that had zero error, i.e. among those that did not differ from the aforementioned VPP's values. It is not accidental that we refer to the predicted values such as those taken as the basis for the comparison, unlike what has been done so far. In fact, from a conceptual point of view it would be correct to consider those acquired experimentally as valid and reliable, but in our case this is not possible and therefore the values predicted by the simulated model are used to understand if and where there could be an error in the experimental case, this will make it possible to improve this phase in the future.

Comparison linear plot sailors-sailboat GC distance among experimental value and VPP's predicted. To identify which values have been saved from the further added constraint, and therefore increase their accuracy, refer to the following plot.



COMPARISON DISTANCE SAILOR - SAILBOAT GC EXPERIMENTAL AND VPPs PREDICTE

Figure 4.19 Linear plot: comparison experimental and VPP's predicted distance among sailors and sailboat GC with a check on sailboat yaw direction.

In practice, the surviving null error points, if they can be defined as such, are only a few in upwind sailing condition and the already mentioned points in down-wind sailing, which, however, at the time of this validation, are not considered reliable. To evaluate the consistency of the remaining results, one can resort to observing the variation in standard deviation, which indicates the dispersion of this distribution of values before and after checking on the yaw. If this were very different between the two cases it would mean that, albeit few, the values left, net of the obvious possible acquisition errors, due to various factors already listed, are much more accurate than the previous ones, on the contrary if it were similar in both the cases then would mean that such control is superfluous because the values on average are already sufficiently accurate. Taking the standard deviation equation:

$$\sigma = \sqrt{\frac{\sum_{i=1}^{n} (x_i - u)^2}{N}} \tag{4.25}$$

The calculation of the standard deviation, by means of calculation software, provides the following results:

$$\sigma_{GCdistance} = 24.52 \,[\text{cm}] \tag{4.26}$$

$$\sigma_{GCdistance_{vaw}} = 27.16 \,[\text{cm}] \tag{4.27}$$

Equation 4.26 represents the standard deviation value for the case without constraint on the yaw direction, while equation 4.27 represents the other case. Contrary to what happened for the speed of the boat, it can be seen that the removal of some points that did not respect the aforementioned constraint resulted in the removal of sailor-sailboat GC distance values that differed less from the rest of the population in question, this it is congruous with the removal of many null values, but not very accurate and reliable, to support this evaluation. However, the difference between the two, even in this case, is minimal. Therefore, not being able to say whether the error generated is the result of a problem in the VPP or if more likely it is due to a low population of data for certain ranges of angles, it can nevertheless be stated, given the small difference in dispersion of the population between the two cases, that a check on the yaw is not essential in the evaluation of the error, but has proved useful in support of the hypotheses previously formulated, on where to search for this error in the future.

A statistical indicator of relative dispersion is also assessed for the distance sailor-sailboat GC, in order to indicate the variability in percentage terms, to understand once again if there are excessively variable distances that conceal an error. This dispersion coefficient is calculated as the ratio between the standard deviation and the average of the velocity distribution in the various instants.

$$C.V. = \frac{\sigma}{\mu} \tag{4.28}$$

It provides the following results:

$$C.V._{GCdistance} = 87\% \tag{4.29}$$

$$C.V._{GCdistance_{yaw}} = 89\%$$
(4.30)

Equation 4.29 represents the coefficient of variation for the case without constraint on the yaw direction, while equation 4.30 represents the other cases. A coefficient of variation has been obtained close to the unit that denotes a much wider variability of results

compared to that obtained for wind and boat speeds. This makes sense because the distance varies greatly according to the type of ways travelled, therefore it can be said that an assessment of variability, as done for the speed of the boat, for this type of data does not have much meaning. It is more useful to evaluate only the variability of the error that is generated between VPP and experimental output.

Bar graph: rate error among VPP's predicted sailor-sailboat GC and experimental measured one. Also for the measurement of the distance necessary to balance the heeling moment, we want to show the error rate that is generated between the simulated distance and the one measured experimentally, in reference to the maximum excursion that the sailors can achieve, that is about 2 m. In summary, this is the graphic representation of the error shown in table 4.3.



ERROR BAR VPPs DISTANCE SAILOR-SAILBOAT GC AT GIVEN BETA ANGLE

Figure 4.20 Error bar among VPP's sailor-sailboat GC and experimental measured one at given beta angle

From the bar graph shown above, we note what has already been said for the error bar regarding the speed of the boat, i.e. that there are many error bars with a similar value as regards angles corresponding to upwind ways, while for down-wind ways there are some anomalous percentages of error of speed, very small or tending to zero, so for these values

there is a need to investigate further before reaching conclusions. While for the upwind ways' values, we can confirm what has been said for the speed, that the error is almost constant and therefore it will be easier to consider it in order to try to remove it in the future. Furthermore, in the case of distance, this is a small average error, 15% in upwind conditions.

One way to investigate and try to understand, if and which values in down-wind ways are to be discarded, can be to add the aforementioned yaw direction check, so as to see more clearly what the differences are compared to the previous graph.



ERROR BAR VPPs DISTANCE SAILOR-SAILBOAT GC AT GIVEN BETA ANGLE

Figure 4.21 Error bar among VPP's sailor-sailboat GC and experimental measured one at given beta angle with yaw direction check.

The error bars, unlike the speed obtained, are now less homogeneous with each other, not resulting more constant in upwind and cancelling completely in down-wind. So in this case there is certainly no acceptable value in the down-wind ways and there are more valid values in upwind ways, however dirtied by an error bar of double length compared to the others, which however is negligible in considering an average error because balanced by an error bar of much shorter length than the others. Therefore, the average error for upwind conditions is just over 10% compared to the maximum possible excursion. It can be said that surely the down-wind values will have to be measured in future acquisitions,

but the error rate in upwind conditions guarantees a good first feedback for the distance that the sailors have to keep with respect to the centre of gravity of the boat.

As mentioned about boat speed, we intend to evaluate the relative dispersion index of the error between VPP and experimental results for the sailor- sailboat GC distance. The coefficient of variation is calculated once again, with reference to the average error value at each instant taken into consideration:

$$C.V. = \frac{\sigma}{\mu} \tag{4.31}$$

To calculate it, first evaluate the standard deviation:

$$\sigma_{ERROR \ GCdistance} = 17 \ [cm] \tag{4.32}$$

$$\sigma_{ERROR \ GCdistance_{vaw}} = 20 \ [cm] \tag{4.33}$$

The average error is:

$$\mu_{ERROR \,GCdistance} = 17 \,[\text{cm}] \tag{4.34}$$

$$\mu_{ERROR \ GCdistance_{vaw}} = 18.5 \ [cm] \tag{4.35}$$

It provides the following results:

$$C.V._{ERROR GC distance} = 109\%$$
(4.36)

$$C.V._{ERROR GC distance_{yaw}} = 97 \%$$
(4.37)

Equation 4.36 represents the coefficient of variation for the case without constraint on the yaw direction, while equation 4.37 represents the other case. In calculating the distance from the centre of gravity, a standard deviation and an average almost equal to each other are obtained, this indicates that the values are averagely equal spaced by the hypothetical average line by an amount equal to the value of the average, generating a coefficient of variation approximately equal to one. This means that we are in conditions of wide data variability. In fact, there are values that generate an almost zero error compared to the

VPP and others that instead generate a much larger error. We need to investigate further with future acquisitions what is the actual value of the error.

4.2.5 ERROR TREND AS THE NUMBER OF AVAILABLE POPULATION CHANGES

Assuming to decrease the restrictive constraints on the wind speed, with an increase in the range of values within which the wind can be considered of constant intensity, I obtain an increase in the number of instants that fall within the imposed conditions. However, in some cases these are points affected by a greater error since increasing the tolerance on the wind speed will have a greater variability of the same. At the same time, the probability of finding good values also increases because the sample population increases. To analyse the effect of this change imposed during the post processing of the data, first of all the Polar Plot of wind speed and its direction among axis origin is shown under the above conditions.



Figure 4.22 Polar Plot of wind speed experimental value [m/s] at beta angle [°] with a speed tolerance range of 1 [m/s]

It is clear from the plot above that the wind intensity is more variable than in the cases analysed previously, while the data population is as in the previous cases missing for some wind directions, such as for beta angles between $90^{\circ} - 120^{\circ}$ (remember that from $0^{\circ} - 30^{\circ}$ you are in the dead corner where it is not possible to navigate) which therefore shows us once again that, even by decreasing the impositions during the post processing phase, the set of values acquired it is small and not very wide. In any case, in order to further investigate the nature of the boat speed error produced between experimental and simulated values, the graph showing the percentage trend of the error is shown below.



Figure 4.23 Error bar among VPP's sailor-sailboat GC and experimental measured one at given beta angle with yaw direction check.

What you can guess at first glance is a very wide oscillation of the error values, which increases further for a set of values between 120° - 160° , the probable cause of which is the low amount of data acquired in those conditions. What we want to analyse is how the extent of this error has changed now that the population of points has increased. By a simple calculation of the average, it is obtained that the error average in this case is equal to:

avarage boat speed error (wind speed range:
$$1 m/s$$
) = 28% (4.38)

Therefore, it is decreased compared to the values previously found for the points subjected to further constraints on the wind and on the yaw direction, which are shown below:

avarage boat speed error (wind speed range:
$$0.5 m/s$$
) = 32% (4.39)

avarage boat speed error (check on yaw direction) = 35% (4.40)

As can be seen from the averages shown, as the sample population increases, the error tends to decrease. This makes us understand that having a very wide and varied range of values acquired, in wind conditions that are not excessively variable or at least more windy, the error that will be obtained can be considerably less. These last considerations allow us to conclude that numerous acquisition phases will certainly be necessary, but that there are all the prerequisites for validating the simulated model.

Now we want to evaluate how the variability of the data around the average varies with the increase of the number of the population taken into consideration in the post processing phase, at the expense of accuracy, which evidently decreases if values that have a more variable wind speed are considered acceptable. For this purpose, the standard deviation and the C.V. for the wind speed and then also for the speed of the resulting boat. The equation that represents the value of the standard deviation is expressed below:

$$\sigma = \sqrt{\frac{\sum_{i=1}^{n} (x_i - u)^2}{N}}$$
(4.41)

The calculation of the standard deviation, by means of calculation software, provides the following results:

$$\sigma_{wind} = 0.28 \left[\frac{\mathrm{m}}{\mathrm{s}} \right] \tag{4.42}$$

$$\sigma_{boat \ speed} = \ 0.5 \ \left[\frac{\mathrm{m}}{\mathrm{s}}\right] \tag{4.43}$$

Remembering that the coefficient of variance is a function of the ratio between standard deviation and mean, considering the mean μ :

$$\mu = \frac{\sum_{i=1}^{n} x_i}{n} \tag{4.43}$$

So, the C.V. is defined as follows:

$$C.V. = \frac{\sigma}{\mu} \tag{4.44}$$

The calculation of these parameters provides the following results:

$$C.V._{wind} = 17.5\%$$
 (4.45)

$$C.V._{boat speed} = 31\% \tag{4.46}$$

Equation 4.45 represents the C.V. for the wind speed, which, compared to C.V. calculated previously, it increases by about 5%, as was logical to expect, having reduced the restrictions on wind variability. As for the speed of the boat, the C.V. remains unchanged and this result indicates to us that a small variability of the wind does not strongly influence the variability of the speed, which is therefore mainly influenced by the direction that the boat travels with respect to the wind

To analyse how the error varies in this case between the speed provides by VPP and the experimental one, the C.V. of the error on the speed, taking into account both the error average and the standard deviation from the average. The calculation of these parameters provides the following results:

$$C.V._{ERROR Boat speed}$$
 (wind speed range: $1 m/s$) = 66 % (4.47)

From equation 4.47 it is obtained that the variability of the error increases if the variability of the wind speed increases, going from 52% in the case of equation 4.23 to 66% in this case. Furthermore, in the case of control on the yaw direction, the C.V., as shown with equation 4.24, was further reduced to 43%. It is therefore evident that the accuracy of the starting data is fundamental to obtain a constant error as possible, but at the same time a lower average error is obtained, therefore it is considered essential to increase the set of available data, maintaining a high accuracy compared to the conditions foreseen in the VPP design phase, so as to have a much lower error and at the same time constant.

4.2.5 OVERVIEW OF THE ASSESSMENTS ABOUT THE RESULTS

In this chapter the experimental data acquired and processed in the manner described in the previous chapter were analysed and commented, as regards the speed and direction of the wind that blows in the moments in which the maximum speed of the boat is reached, finally the distance that sailors must maintain from the sailboat gravity centre, necessary, instant by instant, to balance heeling moment, with the aim of establishing with what precision they are faithfully reproduced by the VPP. In order to define the extent of the accuracy of the analysed data, the error created between the simulated value and the one acquired experimentally was taken into consideration for each VPP design variable. It is appropriate to study the results of this analysis taking into account the problems encountered in this first data acquisition experience, both for lack of previous experience and for the test conditions found, far from ideal or suitable for the purpose of an acquisition as much as possible complete, such as to provide wide availability of data, in the sense of having wind values high enough to allow you to perform as many types of sailing as possible, both with upwind and with down-wind. However, this was not the case and therefore only the gaits that could be carried out were analysed and what emerged is the result of the above. It is therefore not possible to state for all the ranges of values that the VPP reproduces reality correctly, because it was not possible to have reliable feedback values for each beta angle corresponding to a specific wind speed.

From the comparison carried out with the points representing certain sailing referring to certain values of beta angles, which in turn are specific for a single wind speed sufficiently high, an average error percentage value of 30% was found for the calculation of the maximum boat speed , while for the sailor-sailboat distance GC we are in the order of 10%. However, these values will have to be corrected in the future by acquiring further data in order to also evaluate beam-reach and down-wind speeds with a sufficient number of values to confirm whether these error entities are constant or if they vary between the various types of sailing. This would be useful to know the possible error offset and to be able to correct it. While, as regards the upwind sailing, during this first acquisition it was possible to acquire a greater number of instants, therefore it can be stated with sufficient precision, that between experimental and simulated values, the error present is about 35% for the calculation the speed of the boat, while 13% for the sailor-sailboat GC distance, but also in this case it is not possible to verify whether the error is constant as the external test conditions vary, so refer to this evaluation for further analysis to following future data acquisitions.

Finally, the trend of the percentage error was shown, for the maximum boat speed, between the measured and simulated values, this showed that the error tends to decrease as the sample population increases, while remaining high since it was a population of data with a lower accuracy due to an amplitude greater than the range of wind speeds considered constant. So, although less accurate data was considered, the average error rate decreased by a few percentage points simply by increasing the number of data population

to draw from. What has been obtained confirms the hypotheses previously formulated regarding the need to make further data acquisitions that could demonstrate that the error component due to the approximations of the model is not consistencies as the results of this first test could believe. However, it is also advisable not to leave any intentions possible to improve the VPP code, which due to the numerous approximations that have been applied to it during the design phase, it is reasonable to think that it will carry a fixed error within itself. The main approximations that are recommended to be removed concern the rigid model of the sails and the relative lift and drag coefficients and the hydrodynamic model of the hull which should be tested by towing tank test, in order to take into consideration the appropriate viscous and induced components through appropriate coefficients drag over residuary resistance and added resistance in waves.

5

CONCLUSIONS AND RECOMMENDATIONS

5.1 CONCLUSIONS

The present work has been initiated to determine the accuracy of velocity prediction program of R3 class skiff sailboat designed by the sailing team of Politecnico di Torino. The quantification of the degree of simulation accuracy of validation variables at a specified validation point for cases in which the actual conditions of the experiment are simulated. To this end, first the target and output of the VPP was described, i.e. a performance diagram (polar plot) that states the boats optimal (target) speed as a function of the sailing conditions, under the constraint that the heeling moment may not exceed the maximum available righting moment given by the sailors.

Secondly, the several methods provided by the literature, and recommended in the ASME guide for verification and validation of a program, have been studied and described. Code verification involves error evaluation from a known benchmark solution. Solution verification involves error estimation, since the exact solution to the specific problem is unknown.

The objective of verification is to establish numerical accuracy, independent of the physical modeling accuracy that is the subject of validation, i.e. verification is the process of evaluating software to determine whether the products of a given development phase satisfy the conditions imposed at the start of that phase. In contrast, in the validation process, a simulation result (solution) is compared with an experimental result (data) for specified validation variables at a specified set of conditions (validation point). The validation comparison error E is thus the combination of all of the errors in the simulation result and the experimental result, and its sign and magnitude are known once the validation comparison is made. We will denote the predicted value from the simulation solution as S, the value determined from experimental data as D, and the true (but unknown) value as T.

All errors in *S* can be assigned to one of three categories:

- the error δ_{model} due to modeling assumptions and approximations;
- the error δ_{num} due to the numerical solution of the equations. However, since the equations are solved by MATLAB calculation software, this error is an infinitesimal value and therefore negligible;
- the error δ_{input} due to errors in the simulation input parameters and assuming that the equations have been written correctly, it is sensible and lawful to consider this error null.

The last source of error is to be input to the experimental model:

• δ_D due to errors in the experimental input parameters caused by acquisition errors attributable to the characteristics of the sensors, i.e. the datasheets for each sensor used are listed.

Note that once D and S have been determined, their values are always different by the same amount from the true value T. That is, all errors affecting D and S have become "fossilized" and δ_D , δ_{input} , δ_{num} , and δ_{model} are all systematic errors.

The estimation of a range within which the simulation modelling error lies is a primary objective of the validation process and is accomplished by comparing a simulation result (solution) with an appropriate experimental result (data) for specified validation variables at a specified set of conditions.

There can be no validation without experimental data with which to compare the result of the simulation. Validation process must be preceded by code verification and solution verification. In the case described, the code verification phase was not carried out, since the code was previously checked during the design phase, therefore only a verification solution was carried out, however there is a description of the methods indicated by ASME in order to carry out the code verification if it is necessary for a possible future validation of a different program.

The concern of a V&V is the specification of a verification and validation approach that quantifies the degree of accuracy inferred from the comparison of solution and experimental data for a specified variable at a specified validation point. The approach uses the concepts from experimental uncertainty analysis to consider the errors and uncertainties in both the solution and the data.

Next step was trying to acquire enough sensor data through experimental tests in real navigation conditions, to allow a comparison between the polar plot obtained by numerically solution and the one obtained with measured data to determine how close is
the simulation output with the experimental output. For this purpose, validation procedure consists of an assessment of the errors, associated with physical model's assumptions, input data and numerical solutions. These errors will be compared with the experimental numerical results and with possible errors associated. The difference between the two models will confirm or not the consistency of the theoretical VPP's model.

In order to obtain experimental comparison value, the data acquisition phase was carried out on the Atka skiff of the Polito Sailing Team (PST). For the first time on this sailboat sensors have been installed to allow data acquisition. The sensors have been developed from the PST sensor area, with the aim of acquiring data regarding:

- Boat speed using GPS acquisition system;
- Wind speed and direction;
- Roll, pitch and yaw of the hull.

The acquisition system was installed inside a waterproof box, positioned near the gravity centre of the boat, after a verification of the correct installation, we proceeded with a calibration of the system, to compensate for the lack of accuracy due to systematic errors present.

To consider the VPP's constraint that the heeling moment may not exceed the maximum available righting moment given by weight of the sailors, it was calculated the distance from the sailboat centre of gravity and that one of the two sailors in the maximum speed regime. This aims to assess the value of the heeling moment generated by the wind and balanced by the weight of the sailors. To achieve this data, sensors were not used, two retractable spools of wire were provided, hinged on one side to the centre of gravity of the boat and on the other to the life jackets of the sailors. The distance has been calculated viewing the videos made through GoPro Hero Session action-cam, installed on the mast, measuring the variation in length of the wire. Through appropriate geometric calculations the distance was obtained, were subsequently referred to a single equivalent sailor as did in VPP, thus making a further small approximation so as to make the experimental and simulated results comparable. However, this approximation is not preponderant in the creation of the final error, since the weight of the two sailors taken into consideration is negligible.

The simulation model also has the assumption of a small heeling angle, because it is assumed that the sailors can maintain the yacht in its best condition at zero heeling angle.

The acquired data is contaminated by moments in which the boat is stopped or by moments in which the wind conditions do not fall within the range of values for which the VPP is developed. In this context, first we proceed by excluding the data in the conditions

of a stopped boat and then excluding the surpluses according to a normal distribution with an accuracy of 95.45% (bell curve).

Then, as in the VPP, an iterative search of the maximum speed values is performed, only in the moments in which the wind speed is in a constant condition too. Even so, the steady-state way conditions envisaged in the VPP's design phase, i.e. presence of constant wind for a sufficient time interval, such as to allow the boat to perform all the ways from 0° to 180° beta angle against wind direction, have not been found in reality. It is reasonable considering that the data acquisition was carried out in a lake in a day not very windy, thus influencing very much the speed reached by the sailboat in each different instant analysed.

In order to evaluate the accuracy of the outputs, the error created between the simulated value and the one acquired experimentally has been considered for each VPP design variable. It is appropriate to study the results of this analysis taking into account the problems encountered in this first data acquisition experience, both for lack of previous experience and for the test conditions found, far from ideal or suitable for the purpose of an acquisition as much as possible complete, such as to provide wide availability of data, in the sense of having wind values high enough to allow you to perform as many types of sailing as possible, both with upwind and down-wind.

Therefore, it is not possible to affirm for all the ranges of values that the VPP reproduces reality correctly, because, due to the lack of data, it was not possible to have reliable feedback values for each beta angle corresponding to a specific wind speed. From the comparison carried out with the points representing certain sailing referring to certain values of beta angles, which in turn are specific for a single wind speed sufficiently high, an average error percentage value of 30% was found for the calculation of the maximum boat speed, while for the sailor-sailboat distance GC we are in the order of 10%. While, as regards the upwind sailing, during this first acquisition it was possible to acquire a greater number of instants, therefore it can be stated with sufficient precision, that between experimental and simulated values, the error present is about 35% for the calculation the speed of the boat, while 13% for the sailor-sailboat GC distance, but also in this case it is not possible to verify whether the error is constant as the external test conditions vary.

However, these values will have to be corrected in the future by acquiring further data in order to also evaluate beam-reach and down-wind speeds with a sufficient number of values to confirm whether these error entities are constant or if they vary between the various types of sailing. For a measured variable, the total error is caused by multiple error sources. The sum of these errors is the difference between the value of the measurement determined in the experiment and the true value of the variable.

In experimental program, corrections to the measurements are made for those errors that are known, as in the calibration process. For those errors where the magnitude and sign are

unknown, uncertainty estimates are made to represent the dispersion of possible values for the errors. We use the standard deviation to calculate the uncertainty in the measured variable. The uncertainties from error sources that contribute to the variability of the measurement are classified as random and the uncertainties from error sources that remain fixed during the measurement process are classified as systematic.

Confirm if the error entities are constant would be useful to know the possible error offset and to be able to correct it and so refer to this assessment for subsequent analyses following future data acquisitions.

5.2 **RECOMMENDATIONS**

From the problems encountered and insights gained during this thesis, the following recommendations will be useful to improve the validation of this VPP or to validate another different one and its associated topics:

- To achieve an ideal V&V, when it starts, the validation variables should be chosen and defined with care. Each measured variable refers to certain conditions, and the experimental result, that is determined from these measured variables, should be compared with a predicted result that possesses the same characteristics. If this is not done, such conceptual errors must be identified and corrected, or estimated in the initial stages of a V&V effort, or substantial resources can be wasted, and the entire effort compromised. If uncertainty contributions are considered that examine all of the error sources in δ_{num} , δ_{input} and δ_{D} , then, δ_{model} includes only errors arising from modeling assumptions and approximations. In practice, there are numerous gradations that can exist in the choices of which error sources are accounted for in δ_{input} and which error sources are defined as an inherent part of δ_{model} . The code used will often have more adjustable parameters or data inputs than the analyst may decide to use. The decision of which parameters to include in the definition of the computational model is somewhat arbitrary. The point here is that the computational model which is being assessed consists of the code and a selected number of simulation inputs which are considered part of the model. It is crucial in interpreting the results of a validation effort that which error sources are included in δ_{model} and which are accounted for in the estimation of validation uncertainties be defined precisely and unambiguously.
- To improve this validation effort, first it will be appropriate to study a method to be able to acquire GPS angle with respect to the North position in order to evaluate the leeway angle of the sailboat and it would also be useful to implement an image processing system of the acquired video files, using a triangulation of several cameras, in order to prevent the software from making a mistake in tracking the distance in order to reduce the measurement error of the sailor-

sailboat GC distance. Only following at least one of these improvements can new data acquisition phases be carried out, in order to have a wide and varied availability of experimental data. Finally, it might be interesting to evaluate the possibility of performing a towing tank test to carry out hydrodynamic studies on the hull, so as to evaluate the veracity of the VPP's predicted results for Cl and Cd parameters of the hull, and secondly it could be considered wind tunnel test to evaluate the Cl and Cd parameters of the sails.

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SUMMARY

The present study describes the verification methods and accuracy assessment procedures, provided by ASME guide, of sailing yacht performance prediction program useful in order to the develop better and more efficient racing sailboat. To this end the numerical results of the Velocity Prediction Program (VPP) are compared with the feedback provided by the instruments used for the experimental data acquisition, which come from the sensors installed on a skiff designed and built by Polito Sailing Team. The goal is to determine how close is the simulation output with the real one. The main output of a VPP is a performance diagram (polar plot) that states the boats optimal target speed as a function of the sailing conditions. From this it is possible to evaluate the best sailing condition for a given design and it is also possible to give the sailor an advantage in knowing the strength and weaknesses of the boat.

Validation procedure consists of an assessment of the simulation errors, associated with physical model's assumptions, input data and numerical solutions and then compared with the experimental results and with possible errors associated. The difference between the two models will confirm or not the consistency of the theoretical VPP's model. The estimation of a range within which the simulation modelling error lies, for specified validation variables at a specified set of conditions, is a primary objective of the validation process. There can be no validation without experimental data with which to compare the result of the simulation. The data are processed by calculation software to obtain outputs comparable with the values simulated by the VPP, where were excluded the values that deviate excessively from the average of the data population and those that were acquired in conditions other than those foreseen in the VPP's design phase, i.e. sailboat at top speed regime with constant wind. To consider the VPP's constraint that the heeling moment may not exceed the maximum available righting moment given by weight of the sailors, it was calculated the distance from the sailboat centre of gravity and that one of the two sailors in the maximum speed regime, which is another VPP output. This aims to assess the value of the heeling moment generated by the wind and balanced by the weight of the sailors.

From the comparison carried out with the points representing certain sailing referring to certain values of beta angles, which in turn are specific for a single wind speed, an average error was found for each output variable and it is caused by multiple error sources. The sum of these errors is the difference between the value of the measurement determined in the experiment and the true value of the variable. The uncertainty of the results is expressed as a standard deviation to establishing if the error entities are constant, so would be useful to know the possible error offset and to be able to correct it. Even so, the steady-state way conditions envisaged in the VPP's design phase have not been found in reality.

Therefore, it is not possible to affirm for all the ranges of values that the VPP reproduces reality correctly, because, due to the lack of accurate data, it was not possible to have

reliable feedback values. So, the accuracy of the results should be investigated and improved in the future by acquiring further data in order to confirm, with a sufficient number of values, whether these error entities are constant or if they vary between the various sailing conditions.

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